MSXE360x soap api functions

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Chapter 1

Introduction

MainRevision:

1.1 Introduction

This documentation describes the SOAP functions and gives software hints to work with the MSX-E systems. Following documentations can be found under **Modules**.

SOAP means Simple Object Access Protocol. This protocol enables to use the MSX-E software functions over Ethernet. It is providing **Web Services** that can easily be consumed in many programming languages like C, C++, C#, VB.Net... With the SOAP functions, all functionalities of the MSX-E system can be managed / configured / monitored.

1.2 Remark: SOAP functions prototypes

In some programming languages, SOAP functions names and parameters could be different as those described in this documentation. Please see to Software hints

Chapter 2

Module Documentation

2.1 MSX-E360x functions

Modules

- MSX-E360x Sequence functions

2.2 Software hints

Modules

- SOAP function calls in C/C++ language

  Some hints on how to use the SOAP functions in a C/C++ program.

- MSX-E systems servers

  The MSX-E embeds servers to provide configuration, management and monitoring over Ethernet.

2.3 SOAP function calls in C/C++ language

Some hints on how to use the SOAP functions in a C/C++ program.

2.3.1 C/C++ language SOAP function prototypes

In this documentation, functions are described as follows.

```
  int MXCommon__GetModuleType(void * _, struct MXCommon__ByteArrayResponse
* Response);
```

Two main differences can be remarked in the function prototypes:

- The prefix:

```
soap_call_
```

- The first three parameters of the SOAP stub:

```
struct soap *soap
const char *soap_endpoint
const char *soap_action
```

The C function prototype has the following syntax:

```
int soap_call_MXCommon__GetModuleType(struct soap *soap, const char *soap_endpoin
      t, const char *soap_action, void *_, struct MXCommon__ByteArrayResponse *Response
      );
```

Functions to call in C/C++ are called **stubs** and can be found in the **MSXEXXXXStub.h** file.

2.3.2 Rules and use of gSOAP calls in C/C++

When programming with gSOAP in C/C++ language, some rules have to be followed to avoid memory leaks, slow socket disconnections and multi-threading compliancy.

Note: Software code pieces in this chapter comes from SOAP calls sample

- **Opening and initializing an SOAP connection (using the gSOAP functions)**

```
struct soap *soapContext;

// IP address of the MSX-E and after the ':' is the MSX-E SOAP server port number

char soap_endpoint[] = IP_ADDRESS":5555";

// Allocates and initialize a new runtime context
if ((soapContext = soap_new ()) == NULL)
        return EXIT_FAILURE;

// Initializes the SOAP context with options
soap_init2 (soapContext, SOAP_IO_KEEPALIVE, SOAP_IO_KEEPALIVE);

// Sets timeouts in seconds
soapContext->send_timeout = 1;
soapContext->recv_timeout = 1;
soapContext->accept_timeout = 1;
```

Remark: A new runtime context is required in each new thread!

- **Calling the MSX-E SOAP functions**

  Important

  - In C/C++, each MSX-E SOAP function call is allocating memory (to manage deserialized data) and is not deallocating it automatically. The allocated memory has to be deallocated explicitly by calling, in this order, the soap_destroy and soap_end functions. These functions can be called after each MSX-E SOAP function call or after several calls. It is important to call these functions regularly to prevents memory leaks.
  - If the SOAP function is returning pointer, call the soap_destroy and soap_end functions only after working with the pointers. If soap_destroy and soap_end are called before working the pointers, the values pointed by the pointer will not be available. All dynamically allocated values are destroyed by soap_destroy and soap_end.

See C/C++ language SOAP function prototypes to call the MSX-E SOAP functions.

```
for ( ; ; )
{
        soap_error = soap_call_MXCommon__GetModuleTemperatureValueAndStatus (soap
      Context, soap_endpoint, NULL, option, &tempResponse);

        ...

        // As gSOAP doesn't released automatically the memory that it allocates t
      o
        // deserialize SOAP data we have to released it explicitly.
        // There is no need to call the function in each loop cycle,
        // it depends on the application, and desired performance and
        // available memory.
        soap_destroy (soapContext);
        soap_end (soapContext);

        ...
}
```

- **Error management**

  There are 3 types of errors that can be generated by the MSX-E SOAP functions:

  - SOAP errors: It is the SOAP function return value. More details about the error can be obtained by using the soap_faultstring function.

    ```
    soap_error = soap_call_MXCommon__GetModuleTemperatureValueAndStatus (soapContext,
           soap_endpoint, NULL, option, &tempResponse);

    if (soap_error)
            printf ("message: %s\n", *soap_faultstring (soapContext));
    ```

    Remark: soap_faultstring has to be called just after the SOAP function call that generates the SOAP error and before the call of soap_destroy and soap_end.

  - The MSX-E error (iReturnValue): Returns errors that are not linux specific. The iReturnValue variable is located in the response structure. These errors are described in this documentation.

    ```
    soap_error = soap_call_MXCommon__GetModuleTemperatureValueAndStatus (soapContext,
           soap_endpoint, NULL, option, &tempResponse);

    // Check for errors, if there are, stop the loop
    if (checkErrors (soapContext, soap_endpoint, NULL, soap_error, tempResponse.sResp
          onse.iReturnValue, tempResponse.sResponse.syserrno))
            break;
    ```

  - The MSX-E system error (syserrno): Returns linux specific errors. This variable has to be checked only if iReturnValue = -1 or iReturnValue <= -100. It returns the linux errno error. More details about the error can be obtained by using the soap_call_MXCommon__Strerror function.

    ```
    struct MXCommon__ByteArrayResponse byteArrayResponse;

    memset (&byteArrayResponse, 0, sizeof (struct MXCommon__ByteArrayResponse));

    soap_error = soap_call_MXCommon__GetModuleTemperatureValueAndStatus (soapContext,
           soap_endpoint, NULL, option, &tempResponse);

    if ((tempResponse.sResponse.iReturnValue == -1) || ((tempResponse.sResponse.iRetu
          rnValue <= -100) && tempResponse.sResponse.syserrno))
    {
            soap_call_MXCommon__Strerror (soapContext, soap_endpoint, soap_action, te
          mpResponse.sResponse.syserrno, &byteArrayResponse);
    ```

```
                // Display the system error
                printf ("\nSystem error: %s\n", byteArrayResponse.sArray.__ptr);
        }
```

- **Close the SOAP connection**

  Before to quit the application or when no MSX-E SOAP function calls are necessary, the SOAP connection has to be closed and the context has to be released. Call following functions in this order: soap_destroy, soap_end, soap_free.

```
// Release SOAP
soap_destroy (soapContext);
soap_end (soapContext);

// Close the socket an release the SOAP context
soap_free (soapContext);
```

2.3.3 SOAP calls sample

Here a sample code, and it's makefile, to read the MSX-E internal temperature.

To compile it, use *make* ***IP_ADDRESS=****YOUR_MSX-E_IP_ADDRESS* don't forget to set the **INTERFACE_COMMON_LIBRARY_DIR** to point on the MSX-E Common Interface_Library directory.

Remark: Don't use blank spaces in the directories and file names.

temperature.c file

```
#include <unistd.h>
#include <stdio.h>
#include <stdbool.h>
#include <string.h>
#include <errno.h>
#include <MXCommon.nsmap> // this file must be included only once in the project
#include <assert.h>
#include <sys/stat.h>
#include <termios.h>

//------------------------------------------------------------------------------
      ----------
//------------------------------------------------------------------------------
      ----------

/** kbhit for linux.

 @retval 0: No key pressed.
 @retval <>0: Key pressed.
 */
int kbhit (void)
{
        struct termios oldt, newt;
        struct timeval tv;
        fd_set read_fd;
        int status;

        tcgetattr (STDIN_FILENO, &oldt);
        memcpy (&newt, &oldt, sizeof (newt));
        newt.c_lflag &= ~(ICANON | ECHO);
        tcsetattr (STDIN_FILENO, TCSANOW, &newt);

        tv.tv_sec  = 0;
        tv.tv_usec = 0;
        FD_ZERO (&read_fd);
```

```
        FD_SET (0, &read_fd);

        status = select (1, &read_fd, NULL, NULL, &tv);
        tcsetattr (STDIN_FILENO, TCSANOW, &oldt);

        if (status < 0)
                return 0;
        else
                return (status);
}

//--------------------------------------------------------------------------------
      ----------

/** getch for linux.

 @retval key: Key number.
 */
int getch (void)
 {
        struct termios oldt, newt;
        int ch;

        tcgetattr (STDIN_FILENO, &oldt);
        memcpy (&newt, &oldt, sizeof (newt));
        newt.c_lflag &= ~(ICANON | ECHO);
        tcsetattr (STDIN_FILENO, TCSANOW, &newt);
        ch = getchar();
        tcsetattr (STDIN_FILENO, TCSANOW, &oldt);

        return (ch);
}

//--------------------------------------------------------------------------------
      ----------
//--------------------------------------------------------------------------------
      ----------

/** Check if the SOAP call returns an error, display it.

 @param[in] soapContext : SOAP context structure.
 @param[in] soap_endpoint : IP and port number of the system to access.
 @param[in] soap_action : SOAP action required by the Web service.
 @param[in] soap_error: The SOAP function return value.
 @param[in] msxe_error: The MSX-E system return value contained in the response s
      tructure (iReturnValue).
 @param[in] msxe_syserrno: The MSX-E system errno value contained in the response
       structure (syserrno).

 @retval 0: No error.
 @retval 1: Error.
 */
int checkErrors (struct soap *soapContext, const char *soap_endpoint, const char
      *soap_action, int soap_error, int msxe_error, int msxe_syserrno)
{
        if ((soap_error != 0) || (msxe_error != 0))
        {
                printf ("MSX-E function response error: %d\n", msxe_error);
                printf ("soap error: %d ", soap_error);

                // In case of an SOAP error, display it
                if (soap_error)
                        printf ("message: %s\n", *soap_faultstring (soapContext))
      ;
                else
                {
                        // It's not an SOAP error but a system error
```

```
                        if ((msxe_error == -1) || ((msxe_error <= -100) && msxe_s
      yserrno))
                        {
                                struct MXCommon__ByteArrayResponse byteArrayRespo
      nse;
                                memset (&byteArrayResponse, 0, sizeof (struct
      MXCommon__ByteArrayResponse));

                                // Get the system error
                                if (soap_call_MXCommon__Strerror (soapContext, so
      ap_endpoint, soap_action, msxe_syserrno, &byteArrayResponse))
                                        printf ("\nsoap_call_MXCommon__Strerror e
      rror: %s\n", *soap_faultstring (soapContext));
                                else // Display the system error
                                        printf ("\nSystem error: %s\n", byteArray
      Response.sArray.__ptr);
                        }
                }

                return 1;
          }

          return 0;
}

//--------------------------------------------------------------------------------
      ----------
//--------------------------------------------------------------------------------
      ----------

int main (void)
{
         struct soap *soapContext;
         unsigned long option = 0;
         struct MXCommon__GetModuleTemperatureValueAndStatusResponse tempResponse
      ;
         int soap_error = 0;
         char *tempStatus[] = {"NOT AVAILABLE", "TOO LOW", "LOW", "NOMINAL", "HIG
      H", "TOO HIGH"};
         // IP address of the MSX-E and after the ':' is the MSX-E SOAP server po
      rt number
         char soap_endpoint[] = IP_ADDRESS":5555";

         memset (&tempResponse, 0, sizeof (struct
      MXCommon__GetModuleTemperatureValueAndStatusResponse));

         // Allocates and initialize a new runtime context
         if ((soapContext = soap_new ()) == NULL)
            return EXIT_FAILURE;

         // Initializes the SOAP context with options
         soap_init2 (soapContext, SOAP_IO_KEEPALIVE, SOAP_IO_KEEPALIVE);

         // Sets timeouts in seconds
         soapContext->send_timeout = 1;
         soapContext->recv_timeout = 1;
         soapContext->accept_timeout = 1;

         for ( ; ; )
         {
                 soap_error = soap_call_MXCommon__GetModuleTemperatureValueAndSta
      tus (soapContext, soap_endpoint, NULL, option, &tempResponse);

                 // Check for errors, if there are, stop the loop
                 if (checkErrors (soapContext, soap_endpoint, NULL, soap_error, t
      empResponse.sResponse.iReturnValue, tempResponse.sResponse.syserrno))
                         break;
```

```
                // There is no error
                printf ("MSX-E Temperature: %.2lf °C status: ", tempResponse.dTem
      peratureValue);

                if (tempResponse.ulTemperatureStatus < 6)
                        printf ("%s ", tempStatus[tempResponse.ulTemperatureStatu
      s]);
                else
                        printf ("unknown ");

                printf ("(ESC to quit)\n");

                 // As gSOAP doesn't released automatically the memory that it al
      locates to
                 // deserialize SOAP data we have to released it explicitly.
                 // There is no need to call the function in each loop cycle,
                 // it depends on the application, and desired performance and
                 // available memory.
                 soap_destroy (soapContext);
                 soap_end (soapContext);

                 // Listen on keyboard actions
                 if (kbhit ())
                         if (getch () == 27) // Check if ESC key has been used
                                 break;
        }

          // Release SOAP
          soap_destroy (soapContext);
          soap_end (soapContext);
          // Close the socket an release the SOAP context
          soap_free (soapContext);

          return EXIT_SUCCESS;
}
```

Makefile

```
TOPDIR                          :=$(shell pwd)

CC                                      :=$(CROSS)$(CC)
LD                                      :=$(CROSS)ld
STRIP                           :=$(CROSS)strip

ifneq ($(INTERFACE_COMMON_LIBRARY_DIR),"")
INTERFACE_COMMON_LIBRARY_DIR    =$(TOPDIR)/../../Interface_Library
endif

# The MSX-E IP address
ifneq ($(IP_ADDRESS),"")
IP_ADDRESS                                              =192.168.99.99
endif

# File implementing SOAP client
SOAPSOURCES                     := $(INTERFACE_COMMON_LIBRARY_DIR)/MSXEClient.o $
      (INTERFACE_COMMON_LIBRARY_DIR)/MSXEC.o $(INTERFACE_COMMON_LIBRARY_DIR)/stdsoap2.o


CFLAGS                          += -pipe -Wall -O0 -Winline -I$(INTERFACE_COMMON_
      LIBRARY_DIR) -DIP_ADDRESS=\"$(IP_ADDRESS)\"

TEMPERATURE_SRC         := temperature.o
BINS                            := temperature

all: $(BINS)
```

```
temperature: $(SOAPSOURCES) $(TEMPERATURE_SRC)
        $(CC) $(CFLAGS) -o $@ $^
        $(STRIP) $@

clean:
        -rm -f $(BINS)
        -rm -f $(INTERFACE_COMMON_LIBRARY_DIR)/*.o
        -rm -f *.o
```

2.4 MSX-E systems servers

The MSX-E embeds servers to provide configuration, management and monitoring over Ethernet.

2.4.1 SOAP server

SOAP means Simple Object Access Protocol. This protocol allows you to use the MSX-E software functions over Ethernet. It is providing **Web Services** that can easily be consumed in many programming languages like C, C++, C#, VB.Net... With the SOAP functions, all functionalities of the MSX-E system can be managed / configured / monitored. This server can be accessed on port 5555. All SOAP functions are described under Modules -> MSX-EXXXX functions.

2.4.2 Event server

MSX-E systems embed an event server that can be used to monitor the current MSX-E state. An MSX-E system is logically divided in subsystem states. A subsystem is uniquely identified by a number, as well as each possible state associated to it. These numerical identifiers can be monitored by using the event server, which signals when the state of a subsystem has changed. The MSX-E will send a new event frame as soon as a subsystem state changes on the MSX-E.

2.4.3 Modbus server

A Modbus server, accessible on port 512 permits, for example, to manage MSX-E systems from a PLC. The port number, endianness (Intel / Motorola) and protocol (TCP/UDP) can be configured through the MSX-E web interface.

2.5 Common functions

Modules

- Common general functions

  Various utility functions, mainly to identify a remote system.

- Common temperature functions

  These functions deals with the internal temperature sub-system.

- Common hardware trigger functions

  These functions allow to set and request the current value of the hardware trigger.

- Common security functions

  The "customer key" feature may for instance be used by a customer to be sure that his application communicates only with certified MSX-E modules.

- Common time functions

  A MSX-E module provides a "system clock" that may be in the simplest case set by the function MXCommon__SetTime().

- Common I/O auto configuration functions

  On the web site of some MSX-E module, there is the possibility to define an auto-configuration and auto start of the I/O.

- Common synchronisation timer functions

  When modules are linked through a "synchronisation bus", the master can run a timer that generate a "synchro signal" on the slaves when overrun.

- Set/Backup/Restore general system configuration

  Distinct of the I/O auto-configuration/auto-start functionality, these functions allows to manipulate the general system configuration.

- System state management

  Every MSX-E modules are composed of several sub-systems that work together to provide the system functionalities.

- Customer option management

  Enable to get informations about the options of the system.

- Synchronisation management

  Manage the synchronisation state of the system.

- input filter Filter management

  Manages the analog input filters in the system.

2.6 Common general functions

Various utility functions, mainly to identify a remote system.

Functions

- int MXCommon__GetModuleType (void *_, struct MXCommon__ByteArrayResponse *Response)

  This function return the type of the MSX-E Module.

- int MXCommon__GetHostname (void *_, struct MXCommon__ByteArrayResponse *Response)

  This function return the hostname of the MSX-E Module.

- int MXCommon__SetHostname (struct xsd__base64Binary *bHostname, struct MXCommon__-Response *Response)

This function allows to set the hostname of the MSX-E Module.

- int MXCommon__GetClientConnections (void *_, struct MXCommon__ByteArrayResponse *Response)

  This function return the client connection list.

- int MXCommon__Strerror (xsd__int errnum, struct MXCommon__ByteArrayResponse *Response)

  Call the libc strerror() on the remote device (actually this is a call to strerror_r()).

- int MXCommon__Reboot (void *_, struct MXCommon__Response *Response)

  Ask the MSX-E module to reboot.

- int MXCommon__ResetAllIOFunctionalities (xsd__unsignedLong ulOption, struct MXCommon__Response *Response)

  Reset the I/O functionalities of the MSX-E system.

- int MXCommon__DataserverRestart (xsd__unsignedLong ulAction, xsd__unsignedLong ulOption, struct MXCommon__Response *Response)

  Restart the data-server service.

- int MXCommon__GetEthernetLinksStates (void *_, struct MXCommon__GetEthernetLinksStatesResponse *Response)

  Get MSX-E Ethernet links states.

2.6.1 Function Documentation

2.6.1.1 int MXCommon__GetModuleType (void * _, struct MXCommon__ByteArrayResponse * *Response*)

Parameters

`[in]` _ : no input parameter

`[out]` ***Response*** • sArray : Module type string
• sResponse Composed of iReturnValue and syserrno

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.6.1.2 int MXCommon__GetHostname (void * _, struct MXCommon__ByteArrayResponse * *Response*)

Parameters

`[in]` _ : no input parameter

`[out]` ***Response*** • sArray : Hostname of the module
• iReturnValue : Return value

  - 0 : success
  - -1: system error (see syserrno)
- syserrno : System-error code. The value of the libc "errno" code, see MXCommon__-Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.6.1.3 int MXCommon__SetHostname (struct xsd__base64Binary * *bHostname*, struct MXCommon__Response * *Response*)

Parameters

`[in]` ***bHostname*** : Hostname

`[out]` ***Response*** • iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)
- syserrno : System-error code. The value of the libc "errno" code, see MXCommon__-Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.6.1.4 int MXCommon__GetClientConnections (void * _, struct MXCommon__ByteArrayResponse * *Response*)

Parameters

`[in]` _ : no input parameter

`[out]` ***Response*** • sArray : string containing the list of connected clients.
- sResponse Composed of iReturnValue and syserrno

The sArray string is of the form IP-Address:first connection-second connection---- IP-Address:first connection-second connection----

Sample: 172.16.3.43:8989-5555 172.16.3.200:8989

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.6.1.5 int MXCommon__Strerror (xsd__int *errnum*, struct MXCommon__ByteArrayResponse * *Response*)

Usually SOAP functions return this value in a variable named syserror, which is meaningful only when the function return value, usually called iReturnValue, indicate an error (that is, have a value of -1 or -100, depending of the case).

Parameters

[in] ***errnum*** : Error number

[out] ***Response*** • sArray : See the description below.
- sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno).
- sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

```
STRERROR(3)                                                    Linux Programmer's Manual
STRERROR(3)

NAME
strerror, strerror_r - return string describing error code

SYNOPSIS
#include <string.h>

char *strerror(int errnum);

#define _XOPEN_SOURCE 600
#include <string.h>

int strerror_r(int errnum, char *buf, size_t n);

DESCRIPTION
The  strerror() function returns a string describing the error code passed
in the argument errnum,possibly using the LC_MESSAGES part of the current
locale to select the appropriate language.
This string must not be modified by the application, but may be modified
by a subsequent call to perror() or strerror().  No library  function will
modify this string.

The strerror_r() function is similar to strerror(), but is thread safe.
It returns the string in the user-supplied buffer buf of length n.

RETURN VALUE
The strerror() function returns the appropriate error description string,
or an unknown error message if the error code is unknown.
The value of errno is not changed for a successful call, and is set to a non-zero
value upon error.
The strerror_r() function returns 0 on success and -1 on failure, setting errno.

ERRORS
EINVAL The value of errnum is not a valid error number.

ERANGE Insufficient storage was supplied to contain the error description string.

CONFORMING TO
SVID 3, POSIX, 4.3BSD, ISO/IEC 9899:1990 (C89).
strerror_r() with prototype as given above is specified by SUSv3,
and was in use under Digital Unix and HP Unix. An incompatible function,
with prototype

char *strerror_r(int errnum, char *buf, size_t n);
```

```
is a GNU extension used by glibc (since 2.0), and must be regarded as obsolete
in view of SUSv3.
The GNU version may, but need not, use the user-supplied buffer.
If it does, the result may be truncated in case the supplied buffer is too small.
The result is always NUL-terminated.

SEE ALSO
errno(3), perror(3), strsignal(3)
```

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.6.1.6 int MXCommon__Reboot (void * _, struct MXCommon__Response * *Response*)

Parameters

[in] _ : no input parameter

[out] ***Response***
- iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)
- syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.6.1.7 int MXCommon__ResetAllIOFunctionalities (xsd__unsignedLong *ulOption*, struct MXCommon__Response * *Response*)

The behavior of the function depends on the MSX-E system that is used.

```
On MSX-E3511: Stop the watchdogs and stop the generators
On MSX-E3601: Stop the sequence acquisition and stop the calibration
On MSX-E3701: Stop the acquisition
```

Parameters

[in] ***ulOption*** Reserved. Set to 0

[out] ***Response*** ***iReturnValue***
- **0** The remote function performed OK
- **-1** Internal system error occurred. See value of syserrno
- **-100** Function not supported by the system

syserrno system error code (the value of the libc "errno" code)

Return values

0 SOAP_OK

Others See SOAP error

2.6.1.8 int MXCommon__DataserverRestart (xsd__unsignedLong *ulAction,* xsd__unsignedLong *ulOption,* struct MXCommon__Response * *Response*)

Parameters

[in] ***ulAction*** : action

- 0: normal restart
- 1: with cache file reset
- 2: with cache file deletion

[in] ***ulOption*** : Reserved

[out] ***Response*** • iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)
- syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

Note

(revision>6386) Depending on the system type, can be used to restart the data-recv service as well. In this case, parameter action is ignored.

2.6.1.9 int MXCommon__GetEthernetLinksStates (void * _, struct MXCommon__GetEthernetLinksStatesResponse * *Response*)

Parameters

[in] _ : no input parameter

[out] ***Response*** Structure that contains the MSX-E Ethernet links states and errors:

sResponse.iReturnValue

- **0** The remote function performed OK
- **-1** System error occurred
- **-2** Fail to get Ethernet links states
- **-100** Internal system error occurred. See value of syserrno

sResponse.syserrno system error code (the value of the libc "errno" code)

sPort0: Fisrt port informations

- **ulState**
  - **0** Link down
  - **1** Link up
- **ulSpeed**
  - **10** 10 Mb/s
  - **100** 100 Mb/s
- **ulDuplex**
  - **0** Half duplex
  - **1** Full duplex

- **ulInfo1** Reserverd
- **ulInfo2** Reserverd

sPort1: Second port informations

- **ulState**
  - **0** Link down
  - **1** Link up
- **ulSpeed**
  - **10** 10 Mb/s
  - **100** 100 Mb/s
- **ulDuplex**
  - **0** Half duplex
  - **1** Full duplex
- **ulInfo1** Reserverd
- **ulInfo2** Reserverd

Return values

0 SOAP_OK

Others See SOAP error

2.7 Common temperature functions

These functions deals with the internal temperature sub-system.

Data Structures

- struct MXCommon__GetModuleTemperatureValueAndStatusResponse

Functions

- int MXCommon__GetModuleTemperatureValueAndStatus (xsd__unsignedLong ulOption, struct MXCommon__GetModuleTemperatureValueAndStatusResponse *Response)

  Read the temperature on the module.

- int MXCommon__SetModuleTemperatureWarningLevels (xsd__double dMinimalWarningLevel, xsd__double dMaximalWarningLevel, xsd__unsignedLong ulOption, struct MXCommon__-Response *Response)

  Set the temperature warning level on the module.

2.7.1 Detailed Description

The role of this sub-system is to monitor the internal temperature of a module and issue a warning if it is below or above a threshold. If the internal temperature reaches a domain where the system is endangered, it switches automatically in a degraded working mode.

2.7.2 Function Documentation

2.7.2.1 int MXCommon__GetModuleTemperatureValueAndStatus (xsd__unsignedLong *ulOption*, struct MXCommon__GetModuleTemperatureValueAndStatusResponse * *Response*)

Parameters

[in] ***ulOption*** : Reserved

[out] ***Response*** • sResponse.iReturnValue : Return value
- 0 : success
- -1: system error (see syserrno)

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().
- dValue : Temperature value in Degree Celsius

• ulTemperatureStatus : Temperature Status :
- TEMPERATURE_INITIAL = 0 : Temperature not ready
- TEMPERATURE_TOOLOW = 1 : Temperature too low !
- TEMPERATURE_LOW = 2 : Temperature under the min warning value
- TEMPERATURE_NOMINAL = 3 : Temperature in the nominal range
- TEMPERATURE_HIGH = 4 : Temperature over the max warning value
- TEMPERATURE_TOOHIGH = 5 : Temperature too high !

• ulInfo : Reserved

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.7.2.2 int MXCommon__SetModuleTemperatureWarningLevels (xsd__double *dMinimalWarningLevel*, xsd__double *dMaximalWarningLevel*, xsd__unsignedLong *ulOption*, struct MXCommon__Response * *Response*)

Parameters

[in] ***dMinimalWarningLevel*** : Minimal temperature warning level in Degree : 5 to 60 Degree Celsius

[in] ***dMaximalWarningLevel*** : Maximal temperature warning level in Degree : 5 to 60 Degree Celsius

[in] ***ulOption*** : Reserved

[out] ***Response*** • sResponse.iReturnValue : Return value
- 0 : success
- -1: system error (see syserrno)

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.8 Common hardware trigger functions

These functions allow to set and request the current value of the hardware trigger.

Data Structures

- struct MXCommon__GetHardwareTriggerFilterTimeResponse
- struct MXCommon__GetHardwareTriggerStateResponse

Functions

- int MXCommon__SetHardwareTriggerFilterTime (xsd__unsignedLong ulFilterTime, xsd__unsignedLong ulOption, struct MXCommon__Response ∗Response)

  Sets the filter time for the hardware trigger input in steps of 250 ns (max value: 65535).

- int MXCommon__GetHardwareTriggerFilterTime (xsd__unsignedLong ulOption, struct MXCommon__GetHardwareTriggerFilterTimeResponse ∗Response)

  Get the filter time for the hardware trigger input.

- int MXCommon__GetHardwareTriggerState (xsd__unsignedLong ulOption, struct MXCommon__GetHardwareTriggerStateResponse ∗Response)

  Get the hardware trigger state after the filter.

2.8.1 Function Documentation

2.8.1.1 int MXCommon__SetHardwareTriggerFilterTime (xsd__unsignedLong *ulFilterTime*, xsd__unsignedLong *ulOption*, struct MXCommon__Response ∗ *Response*)

Sets the filter time for the hardware trigger input in steps of 250 ns (max value: 65535).

On the MSX-E3011 system, the step of the hardware trigger filter is **622ns**.

Parameters

`[in]` ***ulFilterTime*** Filter time for the hardware trigger input in steps of 250ns (max value : 65535).

- **0**: Disable the filter
- **1**: Sets the filter time to 250 ns
- **2**: Sets the filter time to 500 ns
- ...
- **65535**: Sets the filter time to 16 ms

`[in]` ***ulOption*** Reserved. Set to 0

`[out]` ***Response*** Response of the system

- ***sResponse.iReturnValue***
  - **0**: The remote function performed OK
  - **-1**: Internal system error occurred. See value of syserrno
- ***sResponse.syserrno*** system error code (the value of the libc "errno" code)

Return values

0 SOAP_OK

Others See SOAP error

2.8.1.2 int MXCommon__GetHardwareTriggerFilterTime (xsd__unsignedLong *ulOption,* struct MXCommon__GetHardwareTriggerFilterTimeResponse * *Response*)

Get the filter time for the hardware trigger input in **250ns** step (max value : 65535).

On the MSX-E3011 system, the step of the hardware trigger filter is **622ns**.

Parameters

`[in]` ***ulOption*** Reserved. Set to 0

`[out]` ***Response*** Response of the system

- ***ulFilterTime*** filter time for the hardware trigger input
  - **0**: filter disabled
  - **1**: filter of 250ns
  - **2**: filter of 500ns
  - ...
  - **65535**: filter of 16ms
- ***sResponse.iReturnValue***
  - **0**: The remote function performed OK
  - **-1**: Internal system error occurred. See value of syserrno
- ***sResponse.syserrno*** system error code (the value of the libc "errno" code)

Return values

0 SOAP_OK

Others See SOAP error

2.8.1.3 int MXCommon__GetHardwareTriggerState (xsd__unsignedLong *ulOption,* struct MXCommon__GetHardwareTriggerStateResponse * *Response*)

Parameters

`[in]` ***ulOption*** : Reserved

`[out]` ***Response***

- ulState : Hardware trigger input state.
  - 0: Hardware trigger input is low
  - 1: Hardware trigger input is high.
- sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)
- sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.9 Common security functions

The "customer key" feature may for instance be used by a customer to be sure that his application communicates only with certified MSX-E modules.

Data Structures

- struct MXCommon__TestCustomerIDResponse

Functions

- int MXCommon__SetCustomerKey (struct xsd__base64Binary *bKey, struct xsd__base64Binary *bPublicKey, struct MXCommon__Response *Response)

  Set the Customer key.

- int MXCommon__TestCustomerID (void *_, struct MXCommon__TestCustomerIDResponse *Response)

  Test the Customer ID (if the module has the right customer Key).

2.9.1 Detailed Description

A "customer key" consists of two strings of data stored on the certified MSX-E module, to be used by the function MXCommon__TestCustomerID() to encrypt data.

These strings can not be read back. They are supposed to be kept secret by the user of this functionality.

To test if the MSX-E module you use is certified, you can request the MSX-E module to provide a set of randomly generated data and the result of the encryption (through the use of the stored "customer key") of the same data. Then your application must encrypt the delivered random data with its own "customer key" and compare it with the encrypted data delivered by the MSX-E module.

If the results are matching, the MSX-E module is certified for this application.

Detailed presentation of operations:

The user generates and stores on the module two keys (thanks to the software function : MXCommon__SetCustomerKey()). This needs only to be done once:

- A public Key K1 (16 Bytes)
- A private Key K2 (32 Bytes)

When requested (with the software function : MXCommon__TestCustomerID()), the module generates a 16 bytes random value and do an encryption of this value using the two saved keys and the AES algorithm (Rijndael).

The user receives then two arrays of 16 bytes :

- one with a random value [A]
- the second with encrypted random value [B]

[B]=AES([A], K1, K2)

The user performs then the same computation from [A],K1,K2 and compares his result with [B]. If it is the same, it means that the module he is using was already configured with the correct identification token.

The security of the method comes from that even knowing [A] and [B] no one can deduce K1 and K2 back in practical times. ADDI-DATA is not aware of a practical way to remotely retrieve the value of the key stored on a module.

It is the responsibility of the developer of the application to ensure that these tokens are suitably protected. The authorisation of the change of the "customer key" on the MSX-E module can be managed with the web interface.

The use of the "customer key" don't have an impact of the other functionalities of the MSX-E module.

2.9.2 Function Documentation

2.9.2.1 int MXCommon__SetCustomerKey (struct xsd__base64Binary * *bKey*, struct xsd__base64Binary * *bPublicKey*, struct MXCommon__Response * *Response*)

Parameters

`[in]` ***bKey*** : Customer key (only writable on the module) [32 bytes containing a AES key]

`[in]` ***bPublicKey*** : IV (Initialisation vector) for the AES cryptography [16 bytes containing a AES key]

`[out]` ***Response***
- sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)
- sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.9.2.2 int MXCommon__TestCustomerID (void * _, struct MXCommon__TestCustomerIDResponse * *Response*)

Parameters

`[in]` _ : No Input

`[out]` ***Response***
- sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)
- sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().
- bValueArray : non encrypted value array [16 bytes of random data]
- bCryptedValueArray : Encrypted value array [16 bytes of the encrypted random data]

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.10 Common time functions

A MSX-E module provides a "system clock" that may be in the simplest case set by the function MXCommon__SetTime().

Data Structures

- struct MXCommon__GetTimeResponse
- struct MXCommon__GetUpTimeResponse

Functions

- int MXCommon__SetTime (xsd__unsignedLong ulLowTime, xsd__unsignedLong ulHighTime, struct MXCommon__Response *Response)

  Set the time on the module.

- int MXCommon__SysToHardwareClock (void *_, struct MXCommon__Response *Response)

  Set the hardware clock (if present) to the current system time.

- int MXCommon__HardwareClockToSys (void *_, struct MXCommon__Response *Response)

  Set the system time from the hardware clock (if present).

- int MXCommon__GetTime (void *_, struct MXCommon__GetTimeResponse *Response)

  Get the time on the module.

- int MXCommon__GetUpTime (void *_, struct MXCommon__GetUpTimeResponse *Response)

  Ask the MSX-E module uptime (number of seconds since the last boot).

2.10.1 Detailed Description

If the module is configured to use NTP, the time received by the NTP server will have a greater priority. If the module is linked to another through a "synchronization bus" and is slave, then the time received from the master is the one taken into account.

Recent models also provide a "hardware clock", a component whose role is to track the time between reboots.

2.10.2 Function Documentation

2.10.2.1 int MXCommon__SetTime (xsd__unsignedLong *ulLowTime*, xsd__unsignedLong *ulHighTime*, struct MXCommon__Response * *Response*)

Parameters

`[in]` ***ulLowTime*** : Number of microseconds since the begin of the second

`[in]` ***ulHighTime*** : Number of seconds since the Epoch (1st January,1970)

`[out]` ***Response*** • sResponse.iReturnValue : Return value
  - 0 : success

  - -1: system error (see syserrno)
- sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.10.2.2 int MXCommon__SysToHardwareClock (void * _, struct MXCommon__Response * *Response*)

Parameters

`[in]` _ No input parameter

`[out]` ***Response*** • sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)
- sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

If this function fails, it means the module does not have a hardware RTC, or the hardware is not functional. Check the "hwclock" subsystem status.

2.10.2.3 int MXCommon__HardwareClockToSys (void * _, struct MXCommon__Response * *Response*)

When the hardware clock is present, the system time is automatically set to it when the module becomes master on the inter-module synchronisation bus.

Parameters

`[in]` _ No input parameter

`[out]` ***Response*** • sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)
- sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

If this function fails, it means the module does not have a hardware RTC, or the hardware is not functional. Check the "hwclock" subsystem status.

2.10.2.4 int MXCommon__GetTime (void * _, struct MXCommon__GetTimeResponse * *Response*)

Parameters

`[in]` _ : No input parameter

`[out]` ***Response*** • sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

• ulLowTime : Number of microseconds since the begin of the second

• ulHighTime : Number of seconds since the Epoch (1st January,1970)

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.10.2.5 int MXCommon__GetUpTime (void * _, struct MXCommon__GetUpTimeResponse * *Response*)

Parameters

`[in]` _ : no input parameter

`[out]` ***Response*** • sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

• ulUpTime : Number of seconds since the last boot of the system.

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.11 Common I/O auto configuration functions

On the web site of some MSX-E module, there is the possibility to define an auto-configuration and auto start of the I/O.

Data Structures

- struct MXCommon__GetAutoConfigurationFileResponse

Functions

- int MXCommon__GetAutoConfigurationFile (void *_, struct MXCommon__GetAutoConfigurationFileResponse *Response)

  Get the auto configuration file of the module.

- int MXCommon__SetAutoConfigurationFile (struct xsd__base64Binary *ByteArrayInput, xsd__unsignedLong ulEOF, struct MXCommon__Response *Response)

  Set the auto configuration file of the module.

- int MXCommon__StartAutoConfiguration (void *_, struct MXCommon__ByteArrayResponse *Response)

  start/Restart the auto configuration

2.11.1 Detailed Description

- Auto-configuration means the system configures the I/O automatically at boot time.
- Auto-start means the system starts an acquisition automatically at boot time (this may no make sense for some systems). It implies auto-configuration.

This set of functions allows to:

- get the auto-configuration/start currently set on module, as a read-only binary file.
- set a auto-configuration/start on the module, using a previously saved file.
- start or restart the auto-configuration/start on the module, using the current configuration saved on the module.

2.11.2 Function Documentation

2.11.2.1 int MXCommon__GetAutoConfigurationFile (void * _, struct MXCommon__GetAutoConfigurationFileResponse * *Response*)

Parameters

`[in]` _ : No input parameter

`[out]` ***Response*** • sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)
  - -100 : Error of the read of the auto configuration file

  • sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().
  • bArray : Array of Bytes of the file
  • ulEOF : End of file flag

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.11.2.2 int MXCommon__SetAutoConfigurationFile (struct xsd__base64Binary * *ByteArrayInput,* xsd__unsignedLong *ulEOF,* struct MXCommon__Response * *Response*)

Parameters

[in] ***ByteArrayInput*** : Array of Bytes of the file

[in] ***ulEOF*** : End of file flag

[out] ***Response*** • sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.11.2.3 int MXCommon__StartAutoConfiguration (void * _, struct MXCommon__ByteArrayResponse * *Response*)

Parameters

[in] _ : No input parameter

[out] ***Response*** • sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().
  - sArray : message returned by the auto configuration start

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.12 Common synchronisation timer functions

When modules are linked through a "synchronisation bus", the master can run a timer that generate a "synchro signal" on the slaves when overrun.

Functions

• int MXCommon__InitAndStartSynchroTimer (xsd__unsignedLong ulTimeBase, xsd__unsignedLong ulReloadValue, xsd__unsignedLong ulNbrOfCycle, xsd__unsignedLong ulGenerateTriggerMode, xsd__unsignedLong ulOption01, xsd__unsignedLong ulOption02, xsd__unsignedLong ulOption03, xsd__unsignedLong ulOption04, struct MXCommon__Response *Response)

Initialises and starts the synchronisation timer of the module (not already available on all module).

- int MXCommon__StopAndReleaseSynchroTimer (xsd__unsignedLong ulOption01, struct MXCommon__Response *Response)

  start/Restart the synchronisation timer (not already available on all module)

2.12.1 Function Documentation

2.12.1.1 int MXCommon__InitAndStartSynchroTimer (xsd__unsignedLong *ulTimeBase,* xsd__unsignedLong *ulReloadValue,* xsd__unsignedLong *ulNbrOfCycle,* xsd__unsignedLong *ulGenerateTriggerMode,* xsd__unsignedLong *ulOption01,* xsd__unsignedLong *ulOption02,* xsd__unsignedLong *ulOption03,* xsd__unsignedLong *ulOption04,* struct MXCommon__Response * *Response*)

Parameters

[in] ***ulTimeBase*** : Time base of the timer (0 for us, 1 for ms, 2 for s)

[in] ***ulReloadValue*** : Timer reload value (0 to 0xFFFF), minimum reload time is 5 us

[in] ***ulNbrOfCycle*** : Number of timer cycle

- 0: continuous
- > 0: defined number of cycle

[in] ***ulGenerateTriggerMode*** :

- 0: Wait the time overflow to set the synchronisation trigger
- 1: Set the synchronisation trigger by the start of the timer and after each time overflow

[in] ***ulOption01*** : Define the source of the trigger

- 0 : Trigger disabled
- 1 : Enable the hardware digital input trigger

[in] ***ulOption02*** : Define the edge of the hardware trigger who generates a trigger action

- 1 : rising edge (Only if hardware trigger selected)
- 2 : falling edge (Only if hardware trigger selected)
- 3 : Both front (Only if hardware trigger selected)

[in] ***ulOption03*** : Define the number of trigger events before the action occur

- 1 : all trigger event start the action
- max value : 65535

[in] ***ulOption04*** : Reserved

[out] ***Response*** • sResponse.iReturnValue : Return value

- 0 : success
- -1: system error (see syserrno)
- -2: not available time base
- -3: timer reload value can not be greater than 65535
- -4: minimum time reload is 5 us
- -5: Number of cycle can not be greater than 65535
- -6: Generate trigger mode error
- -100: Init timer error
- -101: Start timer error

- sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror(). May be ENOSYS : Function not implemented.

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.12.1.2 int MXCommon__StopAndReleaseSynchroTimer (xsd__unsignedLong *ulOption01*, struct MXCommon__Response * *Response*)

Parameters

`[in]` ***ulOption01*** : Reserved

`[out]` ***Response***
- sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)
  - -100: Start/Stop timer error
- sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror(). May be ENOSYS : Function not implemented.

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.13 Set/Backup/Restore general system configuration

Distinct of the I/O auto-configuration/auto-start functionality, these functions allows to manipulate the general system configuration.

Functions

- int MXCommon__GetConfigurationBackupFile (void *_, struct MXCommon__FileResponse *Response)

  Download a configuration backup file from the module.

- int MXCommon__ApplyConfigurationBackupFile (struct xsd__base64Binary *ByteArrayInput, xsd__unsignedLong ulEOF, struct MXCommon__Response *Response)

  Upload a new configuration on the module.

- int MXCommon__ChangePassword (struct xsd__base64Binary *PreviousUser, struct xsd__base64Binary *PreviousPassword, struct xsd__base64Binary *NewUser, struct xsd__base64Binary *NewPassword, struct MXCommon__Response *Response)

  Set a new id/password.

2.13.1 Detailed Description

It includes the network configuration, and generally everything that can be set up through the web interface.

These functions have been included to ease the automation of module customisation. They may be disabled using the web interface, in "Security/Remote general system configuration authorisation/remote sysconf changes"

2.13.2 Function Documentation

2.13.2.1 int MXCommon__GetConfigurationBackupFile (void * _, struct MXCommon__FileResponse * *Response*)

Parameters

`[in]` _ : No input parameter

`[out]` ***Response*** • sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno) (see syserrno)

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

• bArray : Array of Bytes of the file

• ulEOF : End of file flag

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

This function is designed to be called repeatedly until no more data is available. At this point the flag ulEOF is set.

Below is an example in pseudo-C.

```
int dummy;
struct MXCommon__FileResponse Response;
while(1)
{
if ( MXCommon__GetConfigurationBackupFile(&dummy, &Response) != SOAP_OK)
{
// handle soap error
}
if (Response.iReturnValue)
{
// handle remote error (Response.syserrno contains more information)
}
// do something with the data, for example save it in a file
write(fd, Response.bArray.__ptr, Response.bArray.__size);
// if this is the end of the file, quit the loop
if(Response.ulEOF)
break;
}
*
```

2.13.2.2 int MXCommon__ApplyConfigurationBackupFile (struct xsd__base64Binary * *ByteArrayInput,* xsd__unsignedLong *ulEOF,* struct MXCommon__Response * *Response*)

Parameters

[in] ***ByteArrayInput*** : Array of Bytes of the file

[in] ***ulEOF*** : End of file flag

[out] ***Response*** • sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

This function is designed to be called repeatedly until all data is transfered. At this point the flag ulEOF must be set to 1. The new configuration is then applied.

2.13.2.3 int MXCommon__ChangePassword (struct xsd__base64Binary * *PreviousUser,* struct xsd__base64Binary * *PreviousPassword,* struct xsd__base64Binary * *NewUser,* struct xsd__base64Binary * *NewPassword,* struct MXCommon__Response * *Response*)

The changes are immediately active.

Parameters

[in] _ : No input parameter

[out] ***Response*** • sResponse.iReturnValue : Return value
  - 0 : success
  - -1: string PreviousUser is invalid
  - -2: string PreviousPassword is invalid
  - -3: string NewUser is invalid
  - -4: string NewPassword is invalid
  - -5: authentification failed
  - -100: system error while saving tokens (use syserrno for more information)

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

• sArray : message returned by the auto configuration start

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

Warning

The parameters transit in clear text. Use this functionality only on trusted networks.
Given that ADDI-DATA GmbH takes security seriously, there is no way to change the password without knowing it. No "hidden back-door". This function makes it all too easy to lock a module, if you don't remember the password you set on it.

2.14 System state management

Every MSX-E modules are composed of several sub-systems that work together to provide the system functionalities.

Functions

- int MXCommon__GetSubSystemState (xsd__unsignedLong SubsystemID, struct MXCommon__-unsignedLongResponse ∗Response)

  Returns the current state of the specified sub-system.

- int MXCommon__GetSubsystemIDFromName (struct xsd__base64Binary ∗SubsystemName, struct MXCommon__unsignedLongResponse ∗Response)

  Returns the ID of the sub-system of symbolic name "SubsystemName".

- int MXCommon__GetStateIDFromName (xsd__unsignedLong SubsystemID, struct xsd__-base64Binary ∗StateName, struct MXCommon__unsignedLongResponse ∗Response)

  Returns the ID of the state of symbolic name "StateName" of the sub-system of ID "SubsystemID".

- int MXCommon__GetSubsystemNameFromID (xsd__unsignedLong SubsystemID, struct MXCommon__ByteArrayResponse ∗Response)

  Returns the symbolic name of the sub-system of numerical ID "SubsystemName".

- int MXCommon__GetStateNameFromID (xsd__unsignedLong SubsystemID, xsd__unsignedLong StateID, struct MXCommon__ByteArrayResponse ∗Response)

  Returns the symbolic name of the state of numerical ID "StateID" of the sub-system of ID "SubsystemID".

2.14.1 Detailed Description

These sub-systems have a state that, for example, indicate if it functions nominally.

A sub-system is identified by its ID (a positive integer) and its symbolic name. Each state in the set of possible states for a given sub-system has also an ID and a symbolic name.

Names are less likely to change between releases of the MSX-E operating system. That is why manipulating names should be preferred against indexes in an application. Still, manipulating ID is more efficient.

The functions in this section provide a way to retrieve the association between names and indexes. MXCommon__GetSubSystemState() requests the state of a given sub-system.

Notice that the event manager is the recommended way to be warned of a change of state.

The list of sub-systems and their ID and associated name can be consulted on the web site of the module.

2.14.2 Function Documentation

2.14.2.1 int MXCommon__GetSubSystemState (xsd__unsignedLong *SubsystemID*, struct MXCommon__unsignedLongResponse ∗ *Response*)

Parameters

`[in]` ***SubsystemID*** sub-system numerical ID

[out] ***Response*** • sResponse.iReturnValue : Return value
  – 0 : success
  – -1: system error while executing the request (see syserrno)
  – -2: invalid parameter SubsystemID
• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().
• Value The state of the sub-system "Id" at the moment of the execution of the request.

Return values

SOAP_OK SOAP call success
otherwise SOAP protocol error

2.14.2.2 int MXCommon__GetSubsystemIDFromName (struct xsd__base64Binary * *SubsystemName*, struct MXCommon__unsignedLongResponse * *Response*)

Parameters

[in] ***SubsystemName*** sub-system symbolic name.
[out] ***Response*** • sResponse.iReturnValue :Return value
  – 0 : success
  – -1: system error while executing the request (see syserrno)
  – -2: invalid parameter SubsystemName
• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().
• Value The numerical ID of the sub-system "SubsystemName".

Return values

SOAP_OK SOAP call success
otherwise SOAP protocol error

2.14.2.3 int MXCommon__GetStateIDFromName (xsd__unsignedLong *SubsystemID*, struct xsd__base64Binary * *StateName*, struct MXCommon__unsignedLongResponse * *Response*)

Parameters

[in] ***SubsystemID*** sub-system numerical ID
[in] ***StateName*** state symbolic name.
[out] ***Response*** • sResponse.iReturnValue : Return value
  – 0 : success
  – -1: system error while executing the request (see syserrno)
  – -2: invalid parameters SubsystemID or StateName
• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().
• Value The numerical ID of the state "StateName".

Return values

SOAP_OK SOAP call success
otherwise SOAP protocol error

2.14.2.4 int MXCommon__GetSubsystemNameFromID (xsd__unsignedLong *SubsystemID*, struct MXCommon__ByteArrayResponse * *Response*)

Parameters

[in] ***SubsystemID*** sub-system numerical ID.

[out] ***Response*** • sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error while executing the request (see syserrno)
  - -2: invalid parameter SubsystemName

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

• sArray : The symbolic name associated with the ID.

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.14.2.5 int MXCommon__GetStateNameFromID (xsd__unsignedLong *SubsystemID*, xsd__unsignedLong *StateID*, struct MXCommon__ByteArrayResponse * *Response*)

Parameters

[in] ***SubsystemID*** sub-system numerical ID.

[in] ***StateID*** sub-system numerical ID.

[out] ***Response*** • sResponse.iReturnValue : Return value
  - 0 success
  - -1 system error while executing the request (see syserrno)
  - -2 invalid parameters SubsystemID or StateID

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

• sArray The symbolic name associated with the state numerical ID.

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.15 Customer option management

Enable to get informations about the options of the system.

Functions

• int MXCommon__GetOptionInformation (void *_, xsd__unsignedLong ulOption01, xsd__unsignedLong ulOption02, struct MXCommon__ByteArrayResponse *Response)

Enables to get information about the options available on the system.

2.15.1 Function Documentation

2.15.1.1 int MXCommon__GetOptionInformation (void * _, xsd__unsignedLong *ulOption01,* xsd__unsignedLong *ulOption02,* struct MXCommon__ByteArrayResponse * *Response*)

Parameters

[in] ***ulOption01,:*** not used, set it to 0

[in] ***ulOption02,:*** not used, set it to 0

[out] ***Response*** • sArray : Option information string
• sResponse Composed of iReturnValue and syserrno

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.16 Synchronisation management

Manage the synchronisation state of the system.

Functions

- int MXCommon__SetToMaster (void *_, xsd__unsignedLong ulState, xsd__unsignedLong ulOption01, xsd__unsignedLong ulOption02, struct MXCommon__Response *Response)

  Writes if the MSXE has to be always set to master The master mode (when enabled) make the system always detected as master.

- int MXCommon__GetSynchronizationStatus (void *_, xsd__unsignedLong ulOption01, xsd__unsignedLong ulOption02, struct MXCommon__unsignedLongResponse *Response)

  Reads the status of the synchronization for the corresponding MSXE The master mode (when enabled) make the system always detected as master.

2.16.1 Function Documentation

2.16.1.1 int MXCommon__SetToMaster (void * _, xsd__unsignedLong *ulState,* xsd__unsignedLong *ulOption01,* xsd__unsignedLong *ulOption02,* struct MXCommon__Response * *Response*)

Parameters

[in] ***ulState*** State of the supermaster mode
- **0** automatic mode (default). The state of the system (master or slave) will be automatically detected by the system
- **1** Set to master mode at all time. The system will always be detected as master

[in] ***ulOption01*** Reserved. Set to 0

[in] ***ulOption02*** Reserved. Set to 0

[out] ***Response*** ***iReturnValue***

- **0** The remote function performed OK
- **-1** System error occurred
- **-2** The PLD is not working
- **-3** The ulFilterTime parameter is wrong
- **-100** Internal system error occurred. See value of syserrno ***syserrno*** system error code (the value of the libc "errno" code)

Return values

0 SOAP_OK

Others See SOAP error

2.16.1.2 int MXCommon__GetSynchronizationStatus (void * _, xsd__unsignedLong *ulOption01*, xsd__unsignedLong *ulOption02*, struct MXCommon__unsignedLongResponse * *Response*)

Parameters

[in] ***ulOption01*** Reserved. Set to 0

[in] ***ulOption02*** Reserved. Set to 0

[out] ***Response*** ***sResponse.iReturnValue***

- **0** The remote function performed OK
- **-1** System error occurred
- **-2** The PLD is not working
- **-100** Internal system error occurred. See value of syserrno

sResponse.syserrno system error code (the value of the libc "errno" code)

ulValue State of the supermaster mode

- **0** Automatic mode (default). The state of the system (master or slave) will be automatically detected by the system
- **1** MSXE is always set as a master. The system will always be detected as master

Return values

0 SOAP_OK

Others See SOAP error

2.17 input filter Filter management

Manages the analog input filters in the system.

Functions

- int MXCommon__SetFilterChannels (struct xsd__base64Binary *ChannelList, struct MXCommon__Response *Response)

  This function sets or resets a filter to a channel.

2.17.1 Function Documentation

2.17.1.1 int MXCommon__SetFilterChannels (struct xsd__base64Binary * *ChannelList,* struct MXCommon__Response * *Response*)

Parameters

[in] ***ChannelList*** Each index of the array represents a channel. A filter can be affected to each channel. If FilterID = 0, no filter is set (the filter is disabled on the corresponding channel). e.g.: ChannelList[0] = FilterID // Set FilterID on channel 0.

[out] ***Response*** • sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

2.18 MSX-E360x Sequence functions

Functions

- int MSXE360x__AnalogInputInitAndStartSequence (xsd__unsignedLong ulChannelMask, xsd__unsignedLong ulNbrOfSequence, xsd__unsignedLong ulNbrMaxSequenceToTransfer, xsd__double dFrequencySelection, struct MSXE360x__unsignedLong8FixedArrayParam *pulGainArray, xsd__unsignedLong ulICPMask, xsd__unsignedLong ulTriggerMask, xsd__unsignedLong ulTriggerMode, xsd__unsignedLong ulHardwareTriggerEdge, xsd__unsignedLong ulHardwareTriggerCount, xsd__unsignedLong ulByTriggerNbrOfSeqToAcquire, xsd__unsignedLong ulDataFormat, xsd__unsignedLong ulCouplingSelectionMask, xsd__unsignedLong ulSeDiffSelectionMask, xsd__unsignedLong ulOption1, xsd__unsignedLong ulOption2, xsd__unsignedLong ulOption3, xsd__unsignedLong ulOption4, xsd__unsignedLong ulOption5, xsd__unsignedLong ulOption6, struct MSXE360x__Response *Response)

  Initialise and start the analog input sequence acquisition mode.

- int MSXE360x__AnalogInputStopAndReleaseSequence (void *_, struct MSXE360x__Response *Response)

  Stop and Release the analog input sequence acquisition mode.

- int MSXE360x__AnalogInputGetSequenceStatus (void *_, struct MSXE360x__unsignedlongResponse *Response)

  Get the analog input sequence acquisition status.

2.18.1 Function Documentation

2.18.1.1 int MSXE360x__AnalogInputInitAndStartSequence (xsd__unsignedLong *ulChannelMask*, xsd__unsignedLong *ulNbrOfSequence*, xsd__unsignedLong *ulNbrMaxSequenceToTransfer*, xsd__double *dFrequencySelection*, struct MSXE360x__unsignedLong8FixedArrayParam * *pulGainArray*, xsd__unsignedLong *ulICPMask*, xsd__unsignedLong *ulTriggerMask*, xsd__unsignedLong *ulTriggerMode*, xsd__unsignedLong *ulHardwareTriggerEdge*, xsd__unsignedLong *ulHardwareTriggerCount*, xsd__unsignedLong *ulByTriggerNbrOfSeqToAcquire*, xsd__unsignedLong *ulDataFormat*, xsd__unsignedLong *ulCouplingSelectionMask*, xsd__unsignedLong *ulSeDiffSelectionMask*, xsd__unsignedLong *ulOption1*, xsd__unsignedLong *ulOption2*, xsd__unsignedLong *ulOption3*, xsd__unsignedLong *ulOption4*, xsd__unsignedLong *ulOption5*, xsd__unsignedLong *ulOption6*, struct MSXE360x__Response * *Response*)

Parameters

[in] ***ulChannelMask*** : 8 bits mask (0->0xFF) which defines channels used for the acquisition (each bit corresponds to one channel)

- 0 : not used
- 1 : used

[in] ***ulNbrOfSequence*** : Number of sequence to acquire :

- 0 : Continuous mode
- > 0 : number of sequence (1 -> 4294967295 (0xFFFFFFFF))

[in] ***ulNbrMaxSequenceToTransfer*** : Not used, must be 0

[in] ***dFrequencySelection*** : Select the frequency of the acquisition

- 1000.00 Hz
- 1280.00 Hz
- 1562.50 Hz
- 1600.00 Hz
- 1666.67 Hz
- 2000.00 Hz
- 2500.00 Hz
- 3125.00 Hz
- 3200.00 Hz
- 3333.33 Hz
- 4000.00 Hz
- 5000.00 Hz
- 6250.00 Hz
- 6400.00 Hz
- 6666.67 Hz
- 8000.00 Hz
- 10000.00 Hz
- 12500.00 Hz
- 12800.00 Hz
- 13333.33 Hz
- 16000.00 Hz
- 16666.67 Hz

- 20000.00 Hz
- 25000.00 Hz
- 32000.00 Hz
- 33333.33 Hz
- 40000.00 Hz
- 50000.00 Hz
- 64000.00 Hz
- 66666.67 Hz
- 80000.00 Hz
- 100000.00 Hz
- 128000.00 Hz

[in] ***pulGainArray*** : Define the gain (1,10 or 100) to use for each channel.
Each index of the array corresponds to the corresponding channel :
example :

- [0] : Define the gain for the channel 0
- [1] : Define the gain for the channel 1
- ...

[in] ***ulICPMask*** : 8 bits mask (0->0xFF) which defines if the ICP is activated or not. (each bit corresponds to one channel)
When the ICP is activated, the channel must be configured with AC and SE.

- 0 : not activated
- 1 : activated

[in] ***ulTriggerMask*** : Define the source of the trigger

- 0 : trigger disabled
- 1 : Enable Hardware Digital Input Trigger
- 2 : Enable Synchro Trigger
- 3 : Enable both Hardware and Synchro Trigger

[in] ***ulTriggerMode*** : Not used, must be 0

[in] ***ulHardwareTriggerEdge*** : Define the edge of the trigger

- 1 : Hardware trigger rising edge
- 2 : Hardware trigger falling edge
- 3 : Enable both rising edge and falling edge

[in] ***ulHardwareTriggerCount*** : Define the number of external trigger ignored before taking it account (1 -> 65535)

[in] ***ulByTriggerNbrOfSeqToAcquire*** : Not used, must be 0

[in] ***ulDataFormat*** : Dataformat of the frame, see remarks and examples for more informations :
D0 : Absolute time stamp information (2∗32 bits data)

- 0 : no time stamp information
- 1 : time stamp information

D1 : Not used must be 0
D2 : Sequence counter (32 bits data)

- 0: No sequence counter information required
- 1: Sequence counter information required

D3 : Hardware trigger information (32 bits data)

- 0 : No hardware trigger information required
- 1 : Hardware trigger information required

[in] ***ulCouplingSelectionMask*** : 8 bits mask (0->0xFF) which defines the coupling for each channel (each bit corresponds to one channel)

- 0 : AC
- 1 : DC

[in] ***ulSeDiffSelectionMask*** : 8 bits mask (0->0xFF) which defines SE/DIFF mode for each channel (each bit corresponds to one channel)

- 0 : SE
- 1 : DIFF

Remark 1 : data packets depends on the (number of sequence asked) $*$ (sequence size in 32 bits words) $*$ 4

- <4-8192> bytes, Only one packet of the corresponding size is sent
- 0 (continuous) or > 8192 bytes : packet of 8192 bytes containing the sequences are sent by the MSXE, for the last sequence, the last packet is sent with the rest of the size

Remark 2 : the data order is

- timestamp seconds (optional)
- timestamp microseconds (optional)
- sequence counter (optional)
- hardware trigger information (optional)
- selected channels in ascending order

Remark 3 : sequence size in bytes

- [(timestamp (s) + timestamp (us)) (optional) + sequence counter (optional) + hardware trigger information (optional) + number of channels] $*$ 4

Example 1 : 4 channels in continuous sequence mode

- packets of 8192 bytes are sent -> 512 sequences of 4 32 bits channels per packet

Example 2 : 10 sequences of 4 channels with timestamp and hardware trigger information.

- 1 packet of 280 bytes is sent by the MSXE -> 10 sequences of : timestamp (2$*$32 bits word) + sequence counter size (32 bits) + 4 $*$ 32 bits channels)

Parameters

[out] ***Response*** :

iReturnValue :

- 0: means the remote function performed OK
- -1: means an system error occured
- -2: pld is not working
- -3: error, system is in calibration

- -4: channel action is wrong
- -5: gain selection error
- -6: channel coupling selection error
- -7: SE / Diff selection error
- -8: ICP selection error
- -9: ICP can only be used with AC and SE
- -10: driver is not in idle state
- -11: pld is not working
- -12: error, system is in calibration
- -13: Frequency selection error
- -14: driver is not in idle state
- -19: channel mask can not be null
- -20: channel mask selection error
- -21: number of sequence selection error
- -22: sequence interrupt selection error (must be 0)
- -23: the ulTriggerMode parameter is wrong (must be 0)
- -24: the ulHardwareTriggerEdge parameter is wrong
- -25: the ulHardwareTriggerCount parameter is wrong
- -26: the ulByTriggerNbrOfSeqToAcquire parameter is wrong (must be 0)
- -27: the ulDataFormat parameter is wrong
- -28: the ulTriggerMask parameter is wrong
- -29: the ulICPMask is wrong (0->0xFF)
- -30: the ulCouplingSelectionMask is wrong (0->0xFF)
- -31: the ulSeDiffSelectionMask is wrong (0->0xFF)
- -40: pld is not working
- -41: error, system is in calibration
- -42: driver status is wrong
- -100 internal system error occurs see value of syserrno

syserrno : system-error code (the value of the libc "errno" code)

Returns

- 0: SOAP_OK
- <> 0: See SOAP error

2.18.1.2 int MSXE360x__AnalogInputStopAndReleaseSequence (void * _, struct MSXE360x__Response * *Response*)

Parameters

`[in]` `_` : no input parameter

`[out]` ***Response*** :

iReturnValue :

- 0: means the remote function performed OK
- -1: means an system error occured
- -2: pld is not working
- -3: error, system is in calibration

- -4: driver status is wrong
- -40: pld is not working
- -41: error, system is in calibration
- -42: driver status is wrong
- -100 internal system error occurs see value of syserrno

syserrno : system-error code (the value of the libc "errno" code)

Returns

- 0: SOAP_OK
- <> 0: See SOAP error

2.18.1.3 int MSXE360x__AnalogInputGetSequenceStatus (void * _, struct MSXE360x__unsignedlongResponse * *Response*)

Parameters

`[in]` _ : no input parameter

`[out]` ***Response*** :

sResponse.iReturnValue :

- 0: means the remote function performed OK
- -1: means an system error occured
- -2: pld is not working
- -3: error, system is in calibration
- -4: driver status is wrong
- -100 internal system error occurs see value of syserrno

sResponse.syserrno : system-error code (the value of the libc "errno" code)

ulValue : Sequence Status :

- 0 : disable
- 1 : enable (in progress)
- 2 : end of the sequence
- 3 : enable, but wait for trigger
- 4 : pld overflow
- 5 : internal FIFO overflow

Returns

- 0: SOAP_OK
- <> 0: See SOAP error

Chapter 3

Data Structure Documentation

3.1 ByteArray Struct Reference

Dynamic Array of byte - encapsulates C-type strings.

Data Fields

- xsd__unsignedByte * __ptr
  pointer of byte
- int __size
  size of the byte array in bytes
- int __offset
  not used

3.1.1 Field Documentation

3.1.1.1 xsd__unsignedByte* ByteArray::__ptr

3.1.1.2 int ByteArray::__size

3.1.1.3 int ByteArray::__offset

3.2 DefaultResponse Struct Reference

Data Fields

- xsd__int iReturnValue
  return value of the call :
- xsd__int syserrno
  system-error code (the value of the libc "errno" code)

3.2.1 Field Documentation

3.2.1.1 xsd__int DefaultResponse::iReturnValue

- 0 means the remote function performed OK
- -1 means a system error occured, the meaning of other values is function dependant and should be defined in the related header

3.2.1.2 xsd__int DefaultResponse::syserrno

3.3 DoubleArray Struct Reference

Dynamic Array of double.

Data Fields

- xsd__double * __ptr

  pointer of double

- int __size

  size of the double array in Bytes

- int __offset

  not used

3.3.1 Field Documentation

3.3.1.1 xsd__double* DoubleArray::__ptr

3.3.1.2 int DoubleArray::__size

3.3.1.3 int DoubleArray::__offset

3.4 MSXE360x__Response Struct Reference

Data Fields

- xsd__int iReturnValue

  return value of the call :

- xsd__int syserrno

  system-error code (the value of the libc "errno" code)

3.4.1 Field Documentation

3.4.1.1 xsd__int MSXE360x__Response::iReturnValue

- 0 means the remote function performed OK
- -1 means a system error occured, the meaning of other values is function dependant and should be defined in the related header

3.4.1.2 xsd__int MSXE360x__Response::syserrno

3.5 MSXE360x__unsignedLong8FixedArrayParam Struct Reference

Data Fields

- xsd__unsignedLong ulValue [8]

  the meaning of this value is defined in the related header of the function who use this type

3.5.1 Field Documentation

3.5.1.1 xsd__unsignedLong MSXE360x__unsignedLong8FixedArrayParam::ulValue[8]

3.6 MSXE360x__unsignedlongResponse Struct Reference

Data Fields

- struct DefaultResponse sResponse

  Default return values.

- xsd__unsignedLong ulValue

  the meaning of this value is defined in the related header of the function who use this type

3.6.1 Field Documentation

3.6.1.1 struct DefaultResponse MSXE360x__unsignedlongResponse::sResponse

3.6.1.2 xsd__unsignedLong MSXE360x__unsignedlongResponse::ulValue

3.7 MXCommon__ByteArrayResponse Struct Reference

Response containing a C-type string.

Data Fields

- struct DefaultResponse sResponse
  Default return values.
- struct ByteArray sArray
  Dynamic Array of byte - encapsulates C-type strings.

3.7.1 Field Documentation

3.7.1.1 struct DefaultResponse MXCommon__ByteArrayResponse::sResponse

3.7.1.2 struct ByteArray MXCommon__ByteArrayResponse::sArray

3.8 MXCommon__FileResponse Struct Reference

Response containing a chunk of a file.

Data Fields

- struct DefaultResponse sResponse
  return values.
- struct ByteArray sArray
  Dynamic Array of byte.
- xsd__unsignedLong ulEOF
  flag indicating end of file.

3.8.1 Field Documentation

3.8.1.1 struct DefaultResponse MXCommon__FileResponse::sResponse

3.8.1.2 struct ByteArray MXCommon__FileResponse::sArray

3.8.1.3 xsd__unsignedLong MXCommon__FileResponse::ulEOF

3.9 MXCommon__GetAutoConfigurationFileResponse Struct Reference

Data Fields

- struct DefaultResponse sResponse
  Default return values.
- struct ByteArray bArray

Array of byte of the file.

- xsd__unsignedLong ulEOF
  End of file flag.

3.9.1 Field Documentation

3.9.1.1 struct DefaultResponse MXCommon__GetAutoConfigurationFileResponse::sResponse

3.9.1.2 struct ByteArray MXCommon__GetAutoConfigurationFileResponse::bArray

3.9.1.3 xsd__unsignedLong MXCommon__GetAutoConfigurationFileResponse::ulEOF

3.10 MXCommon__GetEthernetLinksStatesResponse Struct Reference

Data Fields

- struct DefaultResponse sResponse
  Default return values.
- struct sGetEthernetLinksStatesPort sPort0
- struct sGetEthernetLinksStatesPort sPort1

3.10.1 Field Documentation

3.10.1.1 struct DefaultResponse MXCommon__GetEthernetLinksStatesResponse::sResponse

3.10.1.2 struct sGetEthernetLinksStatesPort MXCommon__GetEthernetLinksStatesResponse::sPort0

3.10.1.3 struct sGetEthernetLinksStatesPort MXCommon__GetEthernetLinksStatesResponse::sPort1

3.11 MXCommon__GetHardwareTriggerFilterTimeResponse Struct Reference

Data Fields

- struct DefaultResponse sResponse
  Default return values.
- xsd__unsignedLong ulFilterTime
  Hardware filter time (step of 250ns).
- xsd__unsignedLong ulInfo01
  Reserved.

- xsd__unsignedLong ulInfo02

  Reserved.

3.11.1 Field Documentation

3.11.1.1 struct DefaultResponse MXCommon__-GetHardwareTriggerFilterTimeResponse::sResponse

3.11.1.2 xsd__unsignedLong MXCommon__-GetHardwareTriggerFilterTimeResponse::ulFilterTime

3.11.1.3 xsd__unsignedLong MXCommon__GetHardwareTriggerFilterTimeResponse::ulInfo01

3.11.1.4 xsd__unsignedLong MXCommon__GetHardwareTriggerFilterTimeResponse::ulInfo02

3.12 MXCommon__GetHardwareTriggerStateResponse Struct Reference

Data Fields

- struct DefaultResponse sResponse

  Default return values.

- xsd__unsignedLong ulState

  0 : Trigger input is low / 1 : Trigger input is high

- xsd__unsignedLong ulInfo01

  Reserved.

- xsd__unsignedLong ulInfo02

  Reserved.

3.12.1 Field Documentation

3.12.1.1 struct DefaultResponse MXCommon__GetHardwareTriggerStateResponse::sResponse

3.12.1.2 xsd__unsignedLong MXCommon__GetHardwareTriggerStateResponse::ulState

3.12.1.3 xsd__unsignedLong MXCommon__GetHardwareTriggerStateResponse::ulInfo01

3.12.1.4 xsd__unsignedLong MXCommon__GetHardwareTriggerStateResponse::ulInfo02

3.13 MXCommon__GetModuleTemperatureValueAndStatusResponse Struct Reference

Data Fields

- struct DefaultResponse sResponse

  Default return value.

- xsd__double dTemperatureValue

  Temperature value.

- xsd__unsignedLong ulTemperatureStatus

  Temperature status.

- xsd__unsignedLong ulInfo

  Reserved.

3.13.1 Field Documentation

3.13.1.1 struct DefaultResponse MXCommon__GetModuleTemperatureValueAndStatusResponse::sResponse

3.13.1.2 xsd__double MXCommon__GetModuleTemperatureValueAndStatusResponse::dTemperatureValue

3.13.1.3 xsd__unsignedLong MXCommon__GetModuleTemperatureValueAndStatusResponse::ulTemperatureStatus

3.13.1.4 xsd__unsignedLong MXCommon__GetModuleTemperatureValueAndStatusResponse::ulInfo

3.14 MXCommon__GetTimeResponse Struct Reference

Data Fields

- struct DefaultResponse sResponse

  Default return values.

- xsd__unsignedLong ulLowTime

  Number of microseconds since the begin of the second.

- xsd__unsignedLong ulHighTime

  Number of seconds since the Epoch (1st January,1970).

3.14.1 Field Documentation

3.14.1.1 struct DefaultResponse MXCommon__GetTimeResponse::sResponse

3.14.1.2 xsd__unsignedLong MXCommon__GetTimeResponse::ulLowTime

3.14.1.3 xsd__unsignedLong MXCommon__GetTimeResponse::ulHighTime

3.15 MXCommon__GetUpTimeResponse Struct Reference

Data Fields

- struct DefaultResponse sResponse

  Default return value.

- xsd__unsignedLong ulUpTime

  Reserved.

3.15.1 Field Documentation

3.15.1.1 struct DefaultResponse MXCommon__GetUpTimeResponse::sResponse

3.15.1.2 xsd__unsignedLong MXCommon__GetUpTimeResponse::ulUpTime

3.16 MXCommon__Response Struct Reference

contains return values

Data Fields

- xsd__int iReturnValue

  return value of the call :
  - *0 success*
  - *-1 a system error occurred, the meaning of other values is function dependent and should be defined in the related header.*

- xsd__int syserrno

  system-error code (the value of the libc "errno" code, see MXCommon__Strerror()).

3.16.1 Field Documentation

3.16.1.1 xsd__int MXCommon__Response::iReturnValue

3.16.1.2 xsd__int MXCommon__Response::syserrno

3.17 MXCommon__TestCustomerIDResponse Struct Reference

Data Fields

- struct DefaultResponse sResponse

  Default return values.

- struct ByteArray bValueArray

  non encrypted value

- struct ByteArray bCryptedValueArray

  encrypted value

3.17.1 Field Documentation

3.17.1.1 struct DefaultResponse MXCommon__TestCustomerIDResponse::sResponse

3.17.1.2 struct ByteArray MXCommon__TestCustomerIDResponse::bValueArray

3.17.1.3 struct ByteArray MXCommon__TestCustomerIDResponse::bCryptedValueArray

3.18 MXCommon__unsignedLongResponse Struct Reference

Response containing a numerical value (ex: return code).

Data Fields

- struct DefaultResponse sResponse

  Default return values.

- xsd__unsignedLong ulValue

  The meaning of this value is defined in the related header of the function who use this type.

3.18.1 Field Documentation

3.18.1.1 struct DefaultResponse MXCommon__unsignedLongResponse::sResponse

3.18.1.2 xsd__unsignedLong MXCommon__unsignedLongResponse::ulValue

3.19 sGetEthernetLinksStatesPort Struct Reference

Data Fields

- xsd__unsignedLong ulState
- xsd__unsignedLong ulSpeed
- xsd__unsignedLong ulDuplex
- xsd__unsignedLong ulInfo1
- xsd__unsignedLong ulInfo2

3.19.1 Field Documentation

3.19.1.1 xsd__unsignedLong sGetEthernetLinksStatesPort::ulState

3.19.1.2 xsd__unsignedLong sGetEthernetLinksStatesPort::ulSpeed

3.19.1.3 xsd__unsignedLong sGetEthernetLinksStatesPort::ulDuplex

3.19.1.4 xsd__unsignedLong sGetEthernetLinksStatesPort::ulInfo1

3.19.1.5 xsd__unsignedLong sGetEthernetLinksStatesPort::ulInfo2

3.20 UnsignedLongArray Struct Reference

Dynamic Array of unsigned long.

Data Fields

- xsd__unsignedLong * __ptr

  pointer of unsigned Long

- int __size

  size of the unsigned Long array in Bytes

- int __offset

  not used

3.20.1 Field Documentation

3.20.1.1 xsd__unsignedLong* UnsignedLongArray::__ptr

3.20.1.2 int UnsignedLongArray::__size

3.20.1.3 int UnsignedLongArray::__offset

3.21 UnsignedShortArray Struct Reference

Dynamic Array of unsigned short.

Data Fields

- xsd__unsignedShort * __ptr

  pointer of unsigned short

- int __size

  size of the unsigned short array in Bytes

- int __offset

  not used

3.21.1 Field Documentation

3.21.1.1 xsd__unsignedShort* UnsignedShortArray::__ptr

3.21.1.2 int UnsignedShortArray::__size

3.21.1.3 int UnsignedShortArray::__offset

3.22 xsd__base64Binary Struct Reference

Dynamic Array of byte for input use.

Data Fields

- unsigned char * __ptr

  pointer of byte

- int __size

  size of the byte array

3.22.1 Field Documentation

3.22.1.1 unsigned char* xsd__base64Binary::__ptr

3.22.1.2 int xsd__base64Binary::__size

Chapter 4

File Documentation

4.1 MSXE360x_public_doc.h File Reference

Data Structures

- struct xsd__base64Binary

  Dynamic Array of byte for input use.

- struct UnsignedShortArray

  Dynamic Array of unsigned short.

- struct UnsignedLongArray

  Dynamic Array of unsigned long.

- struct DoubleArray

  Dynamic Array of double.

- struct ByteArray

  Dynamic Array of byte - encapsulates C-type strings.

- struct DefaultResponse
- struct MXCommon__Response

  contains return values

- struct MXCommon__ByteArrayResponse

  Response containing a C-type string.

- struct MXCommon__FileResponse

  Response containing a chunk of a file.

- struct MXCommon__unsignedLongResponse

  Response containing a numerical value (ex: return code).

- struct sGetEthernetLinksStatesPort
- struct MXCommon__GetEthernetLinksStatesResponse

- struct MXCommon__GetModuleTemperatureValueAndStatusResponse
- struct MXCommon__GetHardwareTriggerFilterTimeResponse
- struct MXCommon__GetHardwareTriggerStateResponse
- struct MXCommon__TestCustomerIDResponse
- struct MXCommon__GetTimeResponse
- struct MXCommon__GetUpTimeResponse
- struct MXCommon__GetAutoConfigurationFileResponse
- struct MSXE360x__Response
- struct MSXE360x__unsignedlongResponse
- struct MSXE360x__unsignedLong8FixedArrayParam

Typedefs

- typedef char * xsd__string

  encode xsd__string value as the xsd:string schema type

- typedef char xsd__char

  encode xsd__string value as the xsd:char schema type

- typedef float xsd__float

  encode xsd__float value as the xsd:float schema type

- typedef double xsd__double

  encode xsd__double value as the xsd:double schema type

- typedef int xsd__int

  encode xsd__int value as the xsd:int schema type

- typedef long xsd__long

  encode xsd__long value as the xsd:long schema type

- typedef unsigned char xsd__unsignedByte

  encode xsd__unsignedByte value as the xsd:unsignedByte schema type

- typedef unsigned int xsd__unsignedInt

  encode xsd__unsignedInt value as the xsd:unsignedInt schema type

- typedef unsigned short int xsd__unsignedShort

  encode xsd__unsignedShort value as the xsd:unsignedShort schema type

- typedef unsigned long xsd__unsignedLong

  encode xsd__unsignedLong value as the xsd:unsignedLong schema type

Functions

- int MXCommon__GetModuleType (void *_, struct MXCommon__ByteArrayResponse *Response)

  This function return the type of the MSX-E Module.

- int MXCommon__GetHostname (void *_, struct MXCommon__ByteArrayResponse *Response)

  This function return the hostname of the MSX-E Module.

- int MXCommon__SetHostname (struct xsd__base64Binary *bHostname, struct MXCommon__Response *Response)

  This function allows to set the hostname of the MSX-E Module.

- int MXCommon__GetClientConnections (void *_, struct MXCommon__ByteArrayResponse *Response)

  This function return the client connection list.

- int MXCommon__Strerror (xsd__int errnum, struct MXCommon__ByteArrayResponse *Response)

  Call the libc strerror() on the remote device (actually this is a call to strerror_r()).

- int MXCommon__Reboot (void *_, struct MXCommon__Response *Response)

  Ask the MSX-E module to reboot.

- int MXCommon__ResetAllIOFunctionalities (xsd__unsignedLong ulOption, struct MXCommon__Response *Response)

  Reset the I/O functionalities of the MSX-E system.

- int MXCommon__DataserverRestart (xsd__unsignedLong ulAction, xsd__unsignedLong ulOption, struct MXCommon__Response *Response)

  Restart the data-server service.

- int MXCommon__GetEthernetLinksStates (void *_, struct MXCommon__GetEthernetLinksStatesResponse *Response)

  Get MSX-E Ethernet links states.

- int MXCommon__GetModuleTemperatureValueAndStatus (xsd__unsignedLong ulOption, struct MXCommon__GetModuleTemperatureValueAndStatusResponse *Response)

  Read the temperature on the module.

- int MXCommon__SetModuleTemperatureWarningLevels (xsd__double dMinimalWarningLevel, xsd__double dMaximalWarningLevel, xsd__unsignedLong ulOption, struct MXCommon__Response *Response)

  Set the temperature warning level on the module.

- int MXCommon__SetHardwareTriggerFilterTime (xsd__unsignedLong ulFilterTime, xsd__unsignedLong ulOption, struct MXCommon__Response *Response)

  Sets the filter time for the hardware trigger input in steps of 250 ns (max value: 65535).

- int MXCommon__GetHardwareTriggerFilterTime (xsd__unsignedLong ulOption, struct MXCommon__GetHardwareTriggerFilterTimeResponse *Response)

Get the filter time for the hardware trigger input.

- int MXCommon__GetHardwareTriggerState (xsd__unsignedLong ulOption, struct MXCommon__GetHardwareTriggerStateResponse *Response)

  Get the hardware trigger state after the filter.

- int MXCommon__SetCustomerKey (struct xsd__base64Binary *bKey, struct xsd__base64Binary *bPublicKey, struct MXCommon__Response *Response)

  Set the Customer key.

- int MXCommon__TestCustomerID (void *_, struct MXCommon__TestCustomerIDResponse *Response)

  Test the Customer ID (if the module has the right customer Key).

- int MXCommon__SetTime (xsd__unsignedLong ulLowTime, xsd__unsignedLong ulHighTime, struct MXCommon__Response *Response)

  Set the time on the module.

- int MXCommon__SysToHardwareClock (void *_, struct MXCommon__Response *Response)

  Set the hardware clock (if present) to the current system time.

- int MXCommon__HardwareClockToSys (void *_, struct MXCommon__Response *Response)

  Set the system time from the hardware clock (if present).

- int MXCommon__GetTime (void *_, struct MXCommon__GetTimeResponse *Response)

  Get the time on the module.

- int MXCommon__GetUpTime (void *_, struct MXCommon__GetUpTimeResponse *Response)

  Ask the MSX-E module uptime (number of seconds since the last boot).

- int MXCommon__GetAutoConfigurationFile (void *_, struct MXCommon__GetAutoConfigurationFileResponse *Response)

  Get the auto configuration file of the module.

- int MXCommon__SetAutoConfigurationFile (struct xsd__base64Binary *ByteArrayInput, xsd__unsignedLong ulEOF, struct MXCommon__Response *Response)

  Set the auto configuration file of the module.

- int MXCommon__StartAutoConfiguration (void *_, struct MXCommon__ByteArrayResponse *Response)

  start/Restart the auto configuration

- int MXCommon__InitAndStartSynchroTimer (xsd__unsignedLong ulTimeBase, xsd__unsignedLong ulReloadValue, xsd__unsignedLong ulNbrOfCycle, xsd__unsignedLong ulGenerateTriggerMode, xsd__unsignedLong ulOption01, xsd__unsignedLong ulOption02, xsd__unsignedLong ulOption03, xsd__unsignedLong ulOption04, struct MXCommon__Response *Response)

  Initialises and starts the synchronisation timer of the module (not already available on all module).

- int MXCommon__StopAndReleaseSynchroTimer (xsd__unsignedLong ulOption01, struct MXCommon__Response *Response)

start/Restart the synchronisation timer (not already available on all module)

- int MXCommon__GetConfigurationBackupFile (void *_, struct MXCommon__FileResponse *Response)

  Download a configuration backup file from the module.

- int MXCommon__ApplyConfigurationBackupFile (struct xsd__base64Binary *ByteArrayInput, xsd__unsignedLong ulEOF, struct MXCommon__Response *Response)

  Upload a new configuration on the module.

- int MXCommon__ChangePassword (struct xsd__base64Binary *PreviousUser, struct xsd__base64Binary *PreviousPassword, struct xsd__base64Binary *NewUser, struct xsd__base64Binary *NewPassword, struct MXCommon__Response *Response)

  Set a new id/password.

- int MXCommon__GetSubSystemState (xsd__unsignedLong SubsystemID, struct MXCommon__unsignedLongResponse *Response)

  Returns the current state of the specified sub-system.

- int MXCommon__GetSubsystemIDFromName (struct xsd__base64Binary *SubsystemName, struct MXCommon__unsignedLongResponse *Response)

  Returns the ID of the sub-system of symbolic name "SubsystemName".

- int MXCommon__GetStateIDFromName (xsd__unsignedLong SubsystemID, struct xsd__base64Binary *StateName, struct MXCommon__unsignedLongResponse *Response)

  Returns the ID of the state of symbolic name "StateName" of the sub-system of ID "SubsystemID".

- int MXCommon__GetSubsystemNameFromID (xsd__unsignedLong SubsystemID, struct MXCommon__ByteArrayResponse *Response)

  Returns the symbolic name of the sub-system of numerical ID "SubsystemName".

- int MXCommon__GetStateNameFromID (xsd__unsignedLong SubsystemID, xsd__unsignedLong StateID, struct MXCommon__ByteArrayResponse *Response)

  Returns the symbolic name of the state of numerical ID "StateID" of the sub-system of ID "SubsystemID".

- int MXCommon__GetOptionInformation (void *_, xsd__unsignedLong ulOption01, xsd__unsignedLong ulOption02, struct MXCommon__ByteArrayResponse *Response)

  Enables to get information about the options available on the system.

- int MXCommon__SetToMaster (void *_, xsd__unsignedLong ulState, xsd__unsignedLong ulOption01, xsd__unsignedLong ulOption02, struct MXCommon__Response *Response)

  Writes if the MSXE has to be always set to master The master mode (when enabled) make the system always detected as master.

- int MXCommon__GetSynchronizationStatus (void *_, xsd__unsignedLong ulOption01, xsd__unsignedLong ulOption02, struct MXCommon__unsignedLongResponse *Response)

  Reads the status of the synchronization for the corresponding MSXE The master mode (when enabled) make the system always detected as master.

- int MXCommon__SetFilterChannels (struct xsd__base64Binary *ChannelList, struct MXCommon__Response *Response)

This function sets or resets a filter to a channel.

- int MSXE360x__AnalogInputInitAndStartSequence (xsd__unsignedLong ulChannelMask, xsd__unsignedLong ulNbrOfSequence, xsd__unsignedLong ulNbrMaxSequenceToTransfer, xsd__double dFrequencySelection, struct MSXE360x__unsignedLong8FixedArrayParam *pulGainArray, xsd__unsignedLong ulICPMask, xsd__unsignedLong ulTriggerMask, xsd__unsignedLong ulTriggerMode, xsd__unsignedLong ulHardwareTriggerEdge, xsd__unsignedLong ulHardwareTriggerCount, xsd__unsignedLong ulByTriggerNbrOfSeqToAcquire, xsd__unsignedLong ulDataFormat, xsd__unsignedLong ulCouplingSelectionMask, xsd__unsignedLong ulSeDiffSelectionMask, xsd__unsignedLong ulOption1, xsd__unsignedLong ulOption2, xsd__unsignedLong ulOption3, xsd__unsignedLong ulOption4, xsd__unsignedLong ulOption5, xsd__unsignedLong ulOption6, struct MSXE360x__Response *Response)

  Initialise and start the analog input sequence acquisition mode.

- int MSXE360x__AnalogInputStopAndReleaseSequence (void *_, struct MSXE360x__Response *Response)

  Stop and Release the analog input sequence acquisition mode.

- int MSXE360x__AnalogInputGetSequenceStatus (void *_, struct MSXE360x__unsignedlongResponse *Response)

  Get the analog input sequence acquisition status.

4.1.1 Typedef Documentation

4.1.1.1 typedef char* xsd__string

4.1.1.2 typedef char xsd__char

4.1.1.3 typedef float xsd__float

4.1.1.4 typedef double xsd__double

4.1.1.5 typedef int xsd__int

4.1.1.6 typedef long xsd__long

4.1.1.7 typedef unsigned char xsd__unsignedByte

4.1.1.8 typedef unsigned int xsd__unsignedInt

4.1.1.9 typedef unsigned short int xsd__unsignedShort

4.1.1.10 typedef unsigned long xsd__unsignedLong

4.1.2 Function Documentation

4.1.2.1 int MXCommon__GetModuleType (void * _, struct MXCommon__ByteArrayResponse * *Response*)

Parameters

`[in]` _ : no input parameter

[out] ***Response*** • sArray : Module type string
• sResponse Composed of iReturnValue and syserrno

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.2 int MXCommon__GetHostname (void * _, struct MXCommon__ByteArrayResponse * *Response*)

Parameters

[in] _ : no input parameter

[out] ***Response*** • sArray : Hostname of the module
• iReturnValue : Return value
– 0 : success
– -1: system error (see syserrno)
• syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.3 int MXCommon__SetHostname (struct xsd__base64Binary * *bHostname*, struct MXCommon__Response * *Response*)

Parameters

[in] ***bHostname*** : Hostname

[out] ***Response*** • iReturnValue : Return value
– 0 : success
– -1: system error (see syserrno)
• syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.4 int MXCommon__GetClientConnections (void * _, struct MXCommon__ByteArrayResponse * *Response*)

Parameters

[in] _ : no input parameter

[out] ***Response*** • sArray : string containing the list of connected clients.
• sResponse Composed of iReturnValue and syserrno

The sArray string is of the form IP-Address:first connection-second connection---- IP-Address:first connection-second connection----

Sample: 172.16.3.43:8989-5555 172.16.3.200:8989

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.5 int MXCommon__Strerror (xsd__int *errnum*, struct MXCommon__ByteArrayResponse * *Response*)

Usually SOAP functions return this value in a variable named syserror, which is meaningful only when the function return value, usually called iReturnValue, indicate an error (that is, have a value of -1 or -100, depending of the case).

Parameters

[in] ***errnum*** : Error number

[out] ***Response*** • sArray : See the description below.
• sResponse.iReturnValue : Return value
– 0 : success
– -1: system error (see syserrno).
• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

```
STRERROR(3)                                                    Linux Programmer's Manual
STRERROR(3)

NAME
strerror, strerror_r - return string describing error code

SYNOPSIS
#include <string.h>

char *strerror(int errnum);

#define _XOPEN_SOURCE 600
#include <string.h>

int strerror_r(int errnum, char *buf, size_t n);

DESCRIPTION
The  strerror() function returns a string describing the error code passed
in the argument errnum,possibly using the LC_MESSAGES part of the current
locale to select the appropriate language.
This string must not be modified by the application, but may be modified
by a subsequent call to perror() or strerror().  No library  function will
modify this string.

The strerror_r() function is similar to strerror(), but is thread safe.
It returns the string in the user-supplied buffer buf of length n.
```

```
RETURN VALUE
The strerror() function returns the appropriate error description string,
or an unknown error message if the error code is unknown.
The value of errno is not changed for a successful call, and is set to a non-zero
value upon error.
The strerror_r() function returns 0 on success and -1 on failure, setting errno.

ERRORS
EINVAL The value of errnum is not a valid error number.

ERANGE Insufficient storage was supplied to contain the error description string.

CONFORMING TO
SVID 3, POSIX, 4.3BSD, ISO/IEC 9899:1990 (C89).
strerror_r() with prototype as given above is specified by SUSv3,
and was in use under Digital Unix and HP Unix. An incompatible function,
with prototype

char *strerror_r(int errnum, char *buf, size_t n);

is a GNU extension used by glibc (since 2.0), and must be regarded as obsolete
in view of SUSv3.
The GNU version may, but need not, use the user-supplied buffer.
If it does, the result may be truncated in case the supplied buffer is too small.
The result is always NUL-terminated.

SEE ALSO
errno(3), perror(3), strsignal(3)
```

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.6 int MXCommon__Reboot (void * _, struct MXCommon__Response * *Response*)

Parameters

`[in]` _ : no input parameter

`[out]` ***Response*** • iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)

• syserrno : System-error code. The value of the libc "errno" code, see MXCommon__-Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.7 int MXCommon__ResetAllIOFunctionalities (xsd__unsignedLong *ulOption*, struct MXCommon__Response * *Response*)

The behavior of the function depends on the MSX-E system that is used.

```
On MSX-E3511: Stop the watchdogs and stop the generators
On MSX-E3601: Stop the sequence acquisition and stop the calibration
On MSX-E3701: Stop the acquisition
```

Parameters

[in] ***ulOption*** Reserved. Set to 0

[out] ***Response iReturnValue***

- **0** The remote function performed OK
- **-1** Internal system error occurred. See value of syserrno
- **-100** Function not supported by the system

syserrno system error code (the value of the libc "errno" code)

Return values

0 SOAP_OK

Others See SOAP error

4.1.2.8 int MXCommon__DataserverRestart (xsd__unsignedLong *ulAction,* xsd__unsignedLong *ulOption,* struct MXCommon__Response * *Response*)

Parameters

[in] ***ulAction*** : action

- 0: normal restart
- 1: with cache file reset
- 2: with cache file deletion

[in] ***ulOption*** : Reserved

[out] ***Response*** • iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)
- syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

Note

(revision>6386) Depending on the system type, can be used to restart the data-recv service as well. In this case, parameter action is ignored.

4.1.2.9 int MXCommon__GetEthernetLinksStates (void * _, struct MXCommon__GetEthernetLinksStatesResponse * *Response*)

Parameters

[in] _ : no input parameter

[out] ***Response*** Structure that contains the MSX-E Ethernet links states and errors:
sResponse.iReturnValue

- **0** The remote function performed OK

- **-1** System error occurred
- **-2** Fail to get Ethernet links states
- **-100** Internal system error occurred. See value of syserrno

sResponse.syserrno system error code (the value of the libc "errno" code)

sPort0: Fisrt port informations

- **ulState**
  - **0** Link down
  - **1** Link up
- **ulSpeed**
  - **10** 10 Mb/s
  - **100** 100 Mb/s
- **ulDuplex**
  - **0** Half duplex
  - **1** Full duplex
- **ulInfo1** Reserverd
- **ulInfo2** Reserverd

sPort1: Second port informations

- **ulState**
  - **0** Link down
  - **1** Link up
- **ulSpeed**
  - **10** 10 Mb/s
  - **100** 100 Mb/s
- **ulDuplex**
  - **0** Half duplex
  - **1** Full duplex
- **ulInfo1** Reserverd
- **ulInfo2** Reserverd

Return values

0 SOAP_OK

Others See SOAP error

4.1.2.10 int MXCommon__GetModuleTemperatureValueAndStatus (xsd__unsignedLong *ulOption*, struct MXCommon__GetModuleTemperatureValueAndStatusResponse * *Response*)

Parameters

`[in]` ***ulOption*** : Reserved

`[out]` ***Response***
- sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)
- sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().
  - dValue : Temperature value in Degree Celsius

- ulTemperatureStatus : Temperature Status :
  - TEMPERATURE_INITIAL = 0 : Temperature not ready
  - TEMPERATURE_TOOLOW = 1 : Temperature too low !
  - TEMPERATURE_LOW = 2 : Temperature under the min warning value
  - TEMPERATURE_NOMINAL = 3 : Temperature in the nominal range
  - TEMPERATURE_HIGH = 4 : Temperature over the max warning value
  - TEMPERATURE_TOOHIGH = 5 : Temperature too high !

- ulInfo : Reserved

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.11 int MXCommon__SetModuleTemperatureWarningLevels (xsd__double *dMinimalWarningLevel,* xsd__double *dMaximalWarningLevel,* xsd__unsignedLong *ulOption,* struct MXCommon__Response * *Response*)

Parameters

`[in]` ***dMinimalWarningLevel*** : Minimal temperature warning level in Degree : 5 to 60 Degree Celsius

`[in]` ***dMaximalWarningLevel*** : Maximal temperature warning level in Degree : 5 to 60 Degree Celsius

`[in]` ***ulOption*** : Reserved

`[out]` ***Response*** • sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.12 int MXCommon__SetHardwareTriggerFilterTime (xsd__unsignedLong *ulFilterTime,* xsd__unsignedLong *ulOption,* struct MXCommon__Response * *Response*)

Sets the filter time for the hardware trigger input in steps of 250 ns (max value: 65535).

On the MSX-E3011 system, the step of the hardware trigger filter is **622ns**.

Parameters

`[in]` ***ulFilterTime*** Filter time for the hardware trigger input in steps of 250ns (max value : 65535).
- **0**: Disable the filter
- **1**: Sets the filter time to 250 ns

- **2**: Sets the filter time to 500 ns
- ...
- **65535**: Sets the filter time to 16 ms

[in] ***ulOption*** Reserved. Set to 0

[out] ***Response*** Response of the system

- ***sResponse.iReturnValue***
  - **0**: The remote function performed OK
  - **-1**: Internal system error occurred. See value of syserrno
- ***sResponse.syserrno*** system error code (the value of the libc "errno" code)

Return values

0 SOAP_OK

Others See SOAP error

4.1.2.13 int MXCommon__GetHardwareTriggerFilterTime (xsd__unsignedLong *ulOption,* struct MXCommon__GetHardwareTriggerFilterTimeResponse * *Response*)

Get the filter time for the hardware trigger input in **250ns** step (max value : 65535).

On the MSX-E3011 system, the step of the hardware trigger filter is **622ns**.

Parameters

[in] ***ulOption*** Reserved. Set to 0

[out] ***Response*** Response of the system

- ***ulFilterTime*** filter time for the hardware trigger input
  - **0**: filter disabled
  - **1**: filter of 250ns
  - **2**: filter of 500ns
  - ...
  - **65535**: filter of 16ms
- ***sResponse.iReturnValue***
  - **0**: The remote function performed OK
  - **-1**: Internal system error occurred. See value of syserrno
- ***sResponse.syserrno*** system error code (the value of the libc "errno" code)

Return values

0 SOAP_OK

Others See SOAP error

4.1.2.14 int MXCommon__GetHardwareTriggerState (xsd__unsignedLong *ulOption,* struct MXCommon__GetHardwareTriggerStateResponse * *Response*)

Parameters

[in] ***ulOption*** : Reserved

[out] ***Response*** • ulState : Hardware trigger input state.
  – 0: Hardware trigger input is low
  – 1: Hardware trigger input is high.
• sResponse.iReturnValue : Return value
  – 0 : success
  – -1: system error (see syserrno)
• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.15 int MXCommon__SetCustomerKey (struct xsd__base64Binary * *bKey*, struct xsd__base64Binary * *bPublicKey*, struct MXCommon__Response * *Response*)

Parameters

[in] ***bKey*** : Customer key (only writable on the module) [32 bytes containing a AES key]

[in] ***bPublicKey*** : IV (Initialisation vector) for the AES cryptography [16 bytes containing a AES key]

[out] ***Response*** • sResponse.iReturnValue : Return value
  – 0 : success
  – -1: system error (see syserrno)
• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.16 int MXCommon__TestCustomerID (void * _, struct MXCommon__TestCustomerIDResponse * *Response*)

Parameters

[in] _ : No Input

[out] ***Response*** • sResponse.iReturnValue : Return value
  – 0 : success
  – -1: system error (see syserrno)
• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().
• bValueArray : non encrypted value array [16 bytes of random data]
• bCryptedValueArray : Encrypted value array [16 bytes of the encrypted random data]

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.17 int MXCommon__SetTime (xsd__unsignedLong *ulLowTime*, xsd__unsignedLong *ulHighTime*, struct MXCommon__Response * *Response*)

Parameters

[in] ***ulLowTime*** : Number of microseconds since the begin of the second

[in] ***ulHighTime*** : Number of seconds since the Epoch (1st January,1970)

[out] ***Response*** • sResponse.iReturnValue : Return value
- 0 : success
- -1: system error (see syserrno)

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.18 int MXCommon__SysToHardwareClock (void * _, struct MXCommon__Response * *Response*)

Parameters

[in] _ No input parameter

[out] ***Response*** • sResponse.iReturnValue : Return value
- 0 : success
- -1: system error (see syserrno)

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

If this function fails, it means the module does not have a hardware RTC, or the hardware is not functional. Check the "hwclock" subsystem status.

4.1.2.19 int MXCommon__HardwareClockToSys (void * _, struct MXCommon__Response * *Response*)

When the hardware clock is present, the system time is automatically set to it when the module becomes master on the inter-module synchronisation bus.

Parameters

[in] _ No input parameter

[out] ***Response*** • sResponse.iReturnValue : Return value
- 0 : success
- -1: system error (see syserrno)

- sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

If this function fails, it means the module does not have a hardware RTC, or the hardware is not functional. Check the "hwclock" subsystem status.

4.1.2.20 int MXCommon__GetTime (void * _, struct MXCommon__GetTimeResponse * *Response*)

Parameters

`[in]` _ : No input parameter

`[out]` ***Response***
- sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)
- sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().
- ulLowTime : Number of microseconds since the begin of the second
- ulHighTime : Number of seconds since the Epoch (1st January,1970)

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.21 int MXCommon__GetUpTime (void * _, struct MXCommon__GetUpTimeResponse * *Response*)

Parameters

`[in]` _ : no input parameter

`[out]` ***Response***
- sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)
- sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().
- ulUpTime : Number of seconds since the last boot of the system.

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.22 int MXCommon__GetAutoConfigurationFile (void * _, struct MXCommon__GetAutoConfigurationFileResponse * *Response*)

Parameters

[in] _ : No input parameter

[out] ***Response*** • sResponse.iReturnValue : Return value
- 0 : success
- -1: system error (see syserrno)
- -100 : Error of the read of the auto configuration file

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().
• bArray : Array of Bytes of the file
• ulEOF : End of file flag

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.23 int MXCommon__SetAutoConfigurationFile (struct xsd__base64Binary * *ByteArrayInput,* xsd__unsignedLong *ulEOF,* struct MXCommon__Response * *Response*)

Parameters

[in] ***ByteArrayInput*** : Array of Bytes of the file

[in] ***ulEOF*** : End of file flag

[out] ***Response*** • sResponse.iReturnValue : Return value
- 0 : success
- -1: system error (see syserrno)

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.24 int MXCommon__StartAutoConfiguration (void * _, struct MXCommon__ByteArrayResponse * *Response*)

Parameters

[in] _ : No input parameter

[out] ***Response*** • sResponse.iReturnValue : Return value
- 0 : success
- -1: system error (see syserrno)

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

- sArray : message returned by the auto configuration start

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.25 int MXCommon__InitAndStartSynchroTimer (xsd__unsignedLong *ulTimeBase,* xsd__unsignedLong *ulReloadValue,* xsd__unsignedLong *ulNbrOfCycle,* xsd__unsignedLong *ulGenerateTriggerMode,* xsd__unsignedLong *ulOption01,* xsd__unsignedLong *ulOption02,* xsd__unsignedLong *ulOption03,* xsd__unsignedLong *ulOption04,* struct MXCommon__Response * *Response*)

Parameters

`[in]` ***ulTimeBase*** : Time base of the timer (0 for us, 1 for ms, 2 for s)

`[in]` ***ulReloadValue*** : Timer reload value (0 to 0xFFFF), minimum reload time is 5 us

`[in]` ***ulNbrOfCycle*** : Number of timer cycle

- 0: continuous
- > 0: defined number of cycle

`[in]` ***ulGenerateTriggerMode*** :

- 0: Wait the time overflow to set the synchronisation trigger
- 1: Set the synchronisation trigger by the start of the timer and after each time overflow

`[in]` ***ulOption01*** : Define the source of the trigger

- 0 : Trigger disabled
- 1 : Enable the hardware digital input trigger

`[in]` ***ulOption02*** : Define the edge of the hardware trigger who generates a trigger action

- 1 : rising edge (Only if hardware trigger selected)
- 2 : falling edge (Only if hardware trigger selected)
- 3 : Both front (Only if hardware trigger selected)

`[in]` ***ulOption03*** : Define the number of trigger events before the action occur

- 1 : all trigger event start the action
- max value : 65535

`[in]` ***ulOption04*** : Reserved

`[out]` ***Response*** • sResponse.iReturnValue : Return value

  - 0 : success
  - -1: system error (see syserrno)
  - -2: not available time base
  - -3: timer reload value can not be greater than 65535
  - -4: minimum time reload is 5 us
  - -5: Number of cycle can not be greater than 65535
  - -6: Generate trigger mode error
  - -100: Init timer error
  - -101: Start timer error

- sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror(). May be ENOSYS : Function not implemented.

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.26 int MXCommon__StopAndReleaseSynchroTimer (xsd__unsignedLong *ulOption01*, struct MXCommon__Response * *Response*)

Parameters

`[in]` ***ulOption01*** : Reserved

`[out]` ***Response*** • sResponse.iReturnValue : Return value
- 0 : success
- -1: system error (see syserrno)
- -100: Start/Stop timer error

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror(). May be ENOSYS : Function not implemented.

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.27 int MXCommon__GetConfigurationBackupFile (void * _, struct MXCommon__FileResponse * *Response*)

Parameters

`[in]` _ : No input parameter

`[out]` ***Response*** • sResponse.iReturnValue : Return value
- 0 : success
- -1: system error (see syserrno) (see syserrno)

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().
• bArray : Array of Bytes of the file
• ulEOF : End of file flag

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

This function is designed to be called repeatedly until no more data is available. At this point the flag ulEOF is set.

Below is an example in pseudo-C.

```
int dummy;
struct MXCommon__FileResponse Response;
while(1)
{
```

```
if ( MXCommon__GetConfigurationBackupFile(&dummy, &Response) != SOAP_OK)
{
// handle soap error
}
if (Response.iReturnValue)
{
// handle remote error (Response.syserrno contains more information)
}
// do something with the data, for example save it in a file
write(fd, Response.bArray.__ptr, Response.bArray.__size);
// if this is the end of the file, quit the loop
if(Response.ulEOF)
break;
}
*
```

4.1.2.28 int MXCommon__ApplyConfigurationBackupFile (struct xsd__base64Binary * *ByteArrayInput,* xsd__unsignedLong *ulEOF,* struct MXCommon__Response * *Response*)

Parameters

[in] ***ByteArrayInput*** : Array of Bytes of the file

[in] ***ulEOF*** : End of file flag

[out] ***Response*** • sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

This function is designed to be called repeatedly until all data is transfered. At this point the flag ulEOF must be set to 1. The new configuration is then applied.

4.1.2.29 int MXCommon__ChangePassword (struct xsd__base64Binary * *PreviousUser,* struct xsd__base64Binary * *PreviousPassword,* struct xsd__base64Binary * *NewUser,* struct xsd__base64Binary * *NewPassword,* struct MXCommon__Response * *Response*)

The changes are immediately active.

Parameters

[in] _ : No input parameter

[out] ***Response*** • sResponse.iReturnValue : Return value
  - 0 : success
  - -1: string PreviousUser is invalid
  - -2: string PreviousPassword is invalid
  - -3: string NewUser is invalid
  - -4: string NewPassword is invalid

  - -5: authentification failed
  - -100: system error while saving tokens (use syserrno for more information)
- sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().
- sArray : message returned by the auto configuration start

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

Warning

The parameters transit in clear text. Use this functionality only on trusted networks.
Given that ADDI-DATA GmbH takes security seriously, there is no way to change the password without knowing it. No "hidden back-door". This function makes it all too easy to lock a module, if you don't remember the password you set on it.

4.1.2.30 int MXCommon__GetSubSystemState (xsd__unsignedLong *SubsystemID,* struct MXCommon__unsignedLongResponse * *Response*)

Parameters

`[in]` ***SubsystemID*** sub-system numerical ID

`[out]` ***Response*** • sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error while executing the request (see syserrno)
  - -2: invalid parameter SubsystemID
- sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().
- Value The state of the sub-system "Id" at the moment of the execution of the request.

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.31 int MXCommon__GetSubsystemIDFromName (struct xsd__base64Binary * *SubsystemName,* struct MXCommon__unsignedLongResponse * *Response*)

Parameters

`[in]` ***SubsystemName*** sub-system symbolic name.

`[out]` ***Response*** • sResponse.iReturnValue :Return value
  - 0 : success
  - -1: system error while executing the request (see syserrno)
  - -2: invalid parameter SubsystemName
- sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().
- Value The numerical ID of the sub-system "SubsystemName".

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.32 int MXCommon__GetStateIDFromName (xsd__unsignedLong *SubsystemID*, struct xsd__base64Binary * *StateName*, struct MXCommon__unsignedLongResponse * *Response*)

Parameters

`[in]` ***SubsystemID*** sub-system numerical ID

`[in]` ***StateName*** state symbolic name.

`[out]` ***Response*** • sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error while executing the request (see syserrno)
  - -2: invalid parameters SubsystemID or StateName

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

• Value The numerical ID of the state "StateName".

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.33 int MXCommon__GetSubsystemNameFromID (xsd__unsignedLong *SubsystemID*, struct MXCommon__ByteArrayResponse * *Response*)

Parameters

`[in]` ***SubsystemID*** sub-system numerical ID.

`[out]` ***Response*** • sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error while executing the request (see syserrno)
  - -2: invalid parameter SubsystemName

• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

• sArray : The symbolic name associated with the ID.

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.34 int MXCommon__GetStateNameFromID (xsd__unsignedLong *SubsystemID*, xsd__unsignedLong *StateID*, struct MXCommon__ByteArrayResponse * *Response*)

Parameters

[in] ***SubsystemID*** sub-system numerical ID.

[in] ***StateID*** sub-system numerical ID.

[out] ***Response*** • sResponse.iReturnValue : Return value
  – 0 success
  – -1 system error while executing the request (see syserrno)
  – -2 invalid parameters SubsystemID or StateID
• sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().
• sArray The symbolic name associated with the state numerical ID.

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.35 int MXCommon__GetOptionInformation (void * _, xsd__unsignedLong *ulOption01*, xsd__unsignedLong *ulOption02*, struct MXCommon__ByteArrayResponse * *Response*)

Parameters

[in] ***ulOption01,:*** not used, set it to 0

[in] ***ulOption02,:*** not used, set it to 0

[out] ***Response*** • sArray : Option information string
• sResponse Composed of iReturnValue and syserrno

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.36 int MXCommon__SetToMaster (void * _, xsd__unsignedLong *ulState*, xsd__unsignedLong *ulOption01*, xsd__unsignedLong *ulOption02*, struct MXCommon__Response * *Response*)

Parameters

[in] ***ulState*** State of the supermaster mode
• **0** automatic mode (default). The state of the system (master or slave) will be automatically detected by the system
• **1** Set to master mode at all time. The system will always be detected as master

[in] ***ulOption01*** Reserved. Set to 0

[in] ***ulOption02*** Reserved. Set to 0

[out] ***Response iReturnValue***
• **0** The remote function performed OK

- **-1** System error occurred
- **-2** The PLD is not working
- **-3** The ulFilterTime parameter is wrong
- **-100** Internal system error occurred. See value of syserrno ***syserrno*** system error code (the value of the libc "errno" code)

Return values

0 SOAP_OK

Others See SOAP error

4.1.2.37 int MXCommon__GetSynchronizationStatus (void * _, xsd__unsignedLong *ulOption01*, xsd__unsignedLong *ulOption02*, struct MXCommon__unsignedLongResponse * *Response*)

Parameters

[in] ***ulOption01*** Reserved. Set to 0

[in] ***ulOption02*** Reserved. Set to 0

[out] ***Response*** ***sResponse.iReturnValue***

- **0** The remote function performed OK
- **-1** System error occurred
- **-2** The PLD is not working
- **-100** Internal system error occurred. See value of syserrno

sResponse.syserrno system error code (the value of the libc "errno" code)

ulValue State of the supermaster mode

- **0** Automatic mode (default). The state of the system (master or slave) will be automatically detected by the system
- **1** MSXE is always set as a master. The system will always be detected as master

Return values

0 SOAP_OK

Others See SOAP error

4.1.2.38 int MXCommon__SetFilterChannels (struct xsd__base64Binary * *ChannelList*, struct MXCommon__Response * *Response*)

Parameters

[in] ***ChannelList*** Each index of the array represents a channel. A filter can be affected to each channel. If FilterID = 0, no filter is set (the filter is disabled on the corresponding channel). e.g.: ChannelList[0] = FilterID // Set FilterID on channel 0.

[out] ***Response*** • sResponse.iReturnValue : Return value
  - 0 : success
  - -1: system error (see syserrno)
- sResponse.syserrno : System-error code. The value of the libc "errno" code, see MXCommon__Strerror().

Return values

SOAP_OK SOAP call success

otherwise SOAP protocol error

4.1.2.39 int MSXE360x__AnalogInputInitAndStartSequence (xsd__unsignedLong *ulChannelMask*, xsd__unsignedLong *ulNbrOfSequence*, xsd__unsignedLong *ulNbrMaxSequenceToTransfer*, xsd__double *dFrequencySelection*, struct MSXE360x__unsignedLong8FixedArrayParam * *pulGainArray*, xsd__unsignedLong *ulICPMask*, xsd__unsignedLong *ulTriggerMask*, xsd__unsignedLong *ulTriggerMode*, xsd__unsignedLong *ulHardwareTriggerEdge*, xsd__unsignedLong *ulHardwareTriggerCount*, xsd__unsignedLong *ulByTriggerNbrOfSeqToAcquire*, xsd__unsignedLong *ulDataFormat*, xsd__unsignedLong *ulCouplingSelectionMask*, xsd__unsignedLong *ulSeDiffSelectionMask*, xsd__unsignedLong *ulOption1*, xsd__unsignedLong *ulOption2*, xsd__unsignedLong *ulOption3*, xsd__unsignedLong *ulOption4*, xsd__unsignedLong *ulOption5*, xsd__unsignedLong *ulOption6*, struct MSXE360x__Response * *Response*)

Parameters

[in] ***ulChannelMask*** : 8 bits mask (0->0xFF) which defines channels used for the acquisition (each bit corresponds to one channel)

- 0 : not used
- 1 : used

[in] ***ulNbrOfSequence*** : Number of sequence to acquire :

- 0 : Continuous mode
- > 0 : number of sequence (1 -> 4294967295 (0xFFFFFFFF))

[in] ***ulNbrMaxSequenceToTransfer*** : Not used, must be 0

[in] ***dFrequencySelection*** : Select the frequency of the acquisition

- 1000.00 Hz
- 1280.00 Hz
- 1562.50 Hz
- 1600.00 Hz
- 1666.67 Hz
- 2000.00 Hz
- 2500.00 Hz
- 3125.00 Hz
- 3200.00 Hz
- 3333.33 Hz
- 4000.00 Hz
- 5000.00 Hz
- 6250.00 Hz
- 6400.00 Hz
- 6666.67 Hz
- 8000.00 Hz
- 10000.00 Hz
- 12500.00 Hz
- 12800.00 Hz

- 13333.33 Hz
- 16000.00 Hz
- 16666.67 Hz
- 20000.00 Hz
- 25000.00 Hz
- 32000.00 Hz
- 33333.33 Hz
- 40000.00 Hz
- 50000.00 Hz
- 64000.00 Hz
- 66666.67 Hz
- 80000.00 Hz
- 100000.00 Hz
- 128000.00 Hz

[in] ***pulGainArray*** : Define the gain (1,10 or 100) to use for each channel.
Each index of the array corresponds to the corresponding channel :
example :

- [0] : Define the gain for the channel 0
- [1] : Define the gain for the channel 1
- ...

[in] ***ulICPMask*** : 8 bits mask (0->0xFF) which defines if the ICP is activated or not. (each bit corresponds to one channel)
When the ICP is activated, the channel must be configured with AC and SE.

- 0 : not activated
- 1 : activated

[in] ***ulTriggerMask*** : Define the source of the trigger

- 0 : trigger disabled
- 1 : Enable Hardware Digital Input Trigger
- 2 : Enable Synchro Trigger
- 3 : Enable both Hardware and Synchro Trigger

[in] ***ulTriggerMode*** : Not used, must be 0

[in] ***ulHardwareTriggerEdge*** : Define the edge of the trigger

- 1 : Hardware trigger rising edge
- 2 : Hardware trigger falling edge
- 3 : Enable both rising edge and falling edge

[in] ***ulHardwareTriggerCount*** : Define the number of external trigger ignored before taking it account (1 -> 65535)

[in] ***ulByTriggerNbrOfSeqToAcquire*** : Not used, must be 0

[in] ***ulDataFormat*** : Dataformat of the frame, see remarks and examples for more informations :
D0 : Absolute time stamp information (2∗32 bits data)

- 0 : no time stamp information
- 1 : time stamp information

D1 : Not used must be 0
D2 : Sequence counter (32 bits data)

- 0: No sequence counter information required
- 1: Sequence counter information required

D3 : Hardware trigger information (32 bits data)

- 0 : No hardware trigger information required
- 1 : Hardware trigger information required

[in] ***ulCouplingSelectionMask*** : 8 bits mask (0->0xFF) which defines the coupling for each channel (each bit corresponds to one channel)

- 0 : AC
- 1 : DC

[in] ***ulSeDiffSelectionMask*** : 8 bits mask (0->0xFF) which defines SE/DIFF mode for each channel (each bit corresponds to one channel)

- 0 : SE
- 1 : DIFF

Remark 1 : data packets depends on the (number of sequence asked) $*$ (sequence size in 32 bits words) $*$ 4

- <4-8192> bytes, Only one packet of the corresponding size is sent
- 0 (continuous) or > 8192 bytes : packet of 8192 bytes containing the sequences are sent by the MSXE, for the last sequence, the last packet is sent with the rest of the size

Remark 2 : the data order is

- timestamp seconds (optional)
- timestamp microseconds (optional)
- sequence counter (optional)
- hardware trigger information (optional)
- selected channels in ascending order

Remark 3 : sequence size in bytes

- [(timestamp (s) + timestamp (us)) (optional) + sequence counter (optional) + hardware trigger information (optional) + number of channels] $*$ 4

Example 1 : 4 channels in continuous sequence mode

- packets of 8192 bytes are sent -> 512 sequences of 4 32 bits channels per packet

Example 2 : 10 sequences of 4 channels with timestamp and hardware trigger information.

- 1 packet of 280 bytes is sent by the MSXE -> 10 sequences of : timestamp (2$*$32 bits word) + sequence counter size (32 bits) + 4 $*$ 32 bits channels)

Parameters

[out] ***Response*** :
iReturnValue :

- 0: means the remote function performed OK
- -1: means an system error occured
- -2: pld is not working
- -3: error, system is in calibration
- -4: channel action is wrong
- -5: gain selection error
- -6: channel coupling selection error
- -7: SE / Diff selection error
- -8: ICP selection error
- -9: ICP can only be used with AC and SE
- -10: driver is not in idle state
- -11: pld is not working
- -12: error, system is in calibration
- -13: Frequency selection error
- -14: driver is not in idle state
- -19: channel mask can not be null
- -20: channel mask selection error
- -21: number of sequence selection error
- -22: sequence interrupt selection error (must be 0)
- -23: the ulTriggerMode parameter is wrong (must be 0)
- -24: the ulHardwareTriggerEdge parameter is wrong
- -25: the ulHardwareTriggerCount parameter is wrong
- -26: the ulByTriggerNbrOfSeqToAcquire parameter is wrong (must be 0)
- -27: the ulDataFormat parameter is wrong
- -28: the ulTriggerMask parameter is wrong
- -29: the ulICPMask is wrong (0->0xFF)
- -30: the ulCouplingSelectionMask is wrong (0->0xFF)
- -31: the ulSeDiffSelectionMask is wrong (0->0xFF)
- -40: pld is not working
- -41: error, system is in calibration
- -42: driver status is wrong
- -100 internal system error occurs see value of syserrno

syserrno : system-error code (the value of the libc "errno" code)

Returns

- 0: SOAP_OK
- <> 0: See SOAP error

4.1.2.40 int MSXE360x__AnalogInputStopAndReleaseSequence (void * _, struct MSXE360x__Response * *Response*)

Parameters

`[in]` _ : no input parameter

`[out]` ***Response*** :

iReturnValue :

- 0: means the remote function performed OK
- -1: means an system error occured
- -2: pld is not working
- -3: error, system is in calibration
- -4: driver status is wrong
- -40: pld is not working
- -41: error, system is in calibration
- -42: driver status is wrong
- -100 internal system error occurs see value of syserrno

syserrno : system-error code (the value of the libc "errno" code)

Returns

- 0: SOAP_OK
- <> 0: See SOAP error

4.1.2.41 int MSXE360x__AnalogInputGetSequenceStatus (void * _, struct MSXE360x__unsignedlongResponse * *Response*)

Parameters

`[in]` _ : no input parameter

`[out]` ***Response*** :

sResponse.iReturnValue :

- 0: means the remote function performed OK
- -1: means an system error occured
- -2: pld is not working
- -3: error, system is in calibration
- -4: driver status is wrong
- -100 internal system error occurs see value of syserrno

sResponse.syserrno : system-error code (the value of the libc "errno" code)

ulValue : Sequence Status :

- 0 : disable
- 1 : enable (in progress)
- 2 : end of the sequence
- 3 : enable, but wait for trigger
- 4 : pld overflow
- 5 : internal FIFO overflow

Returns

- 0: SOAP_OK
- <> 0: See SOAP error

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